

# Model Predictive Control

**Alberto Bemporad**

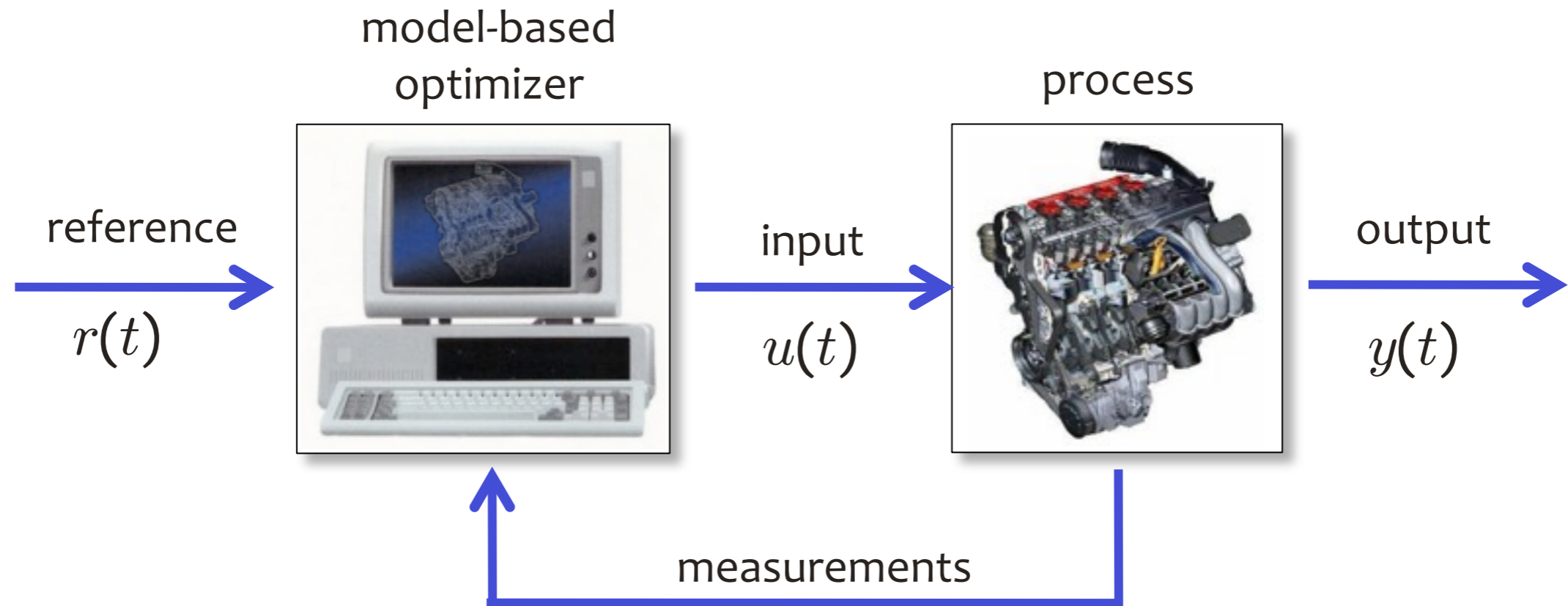
<http://cse.lab.imtlucca.it/~bemporad>





# Model Predictive Control: Basic Concepts

# Model Predictive Control (MPC)



Use a dynamical **model** of the process to **predict** its future evolution and choose the “best” **control** action

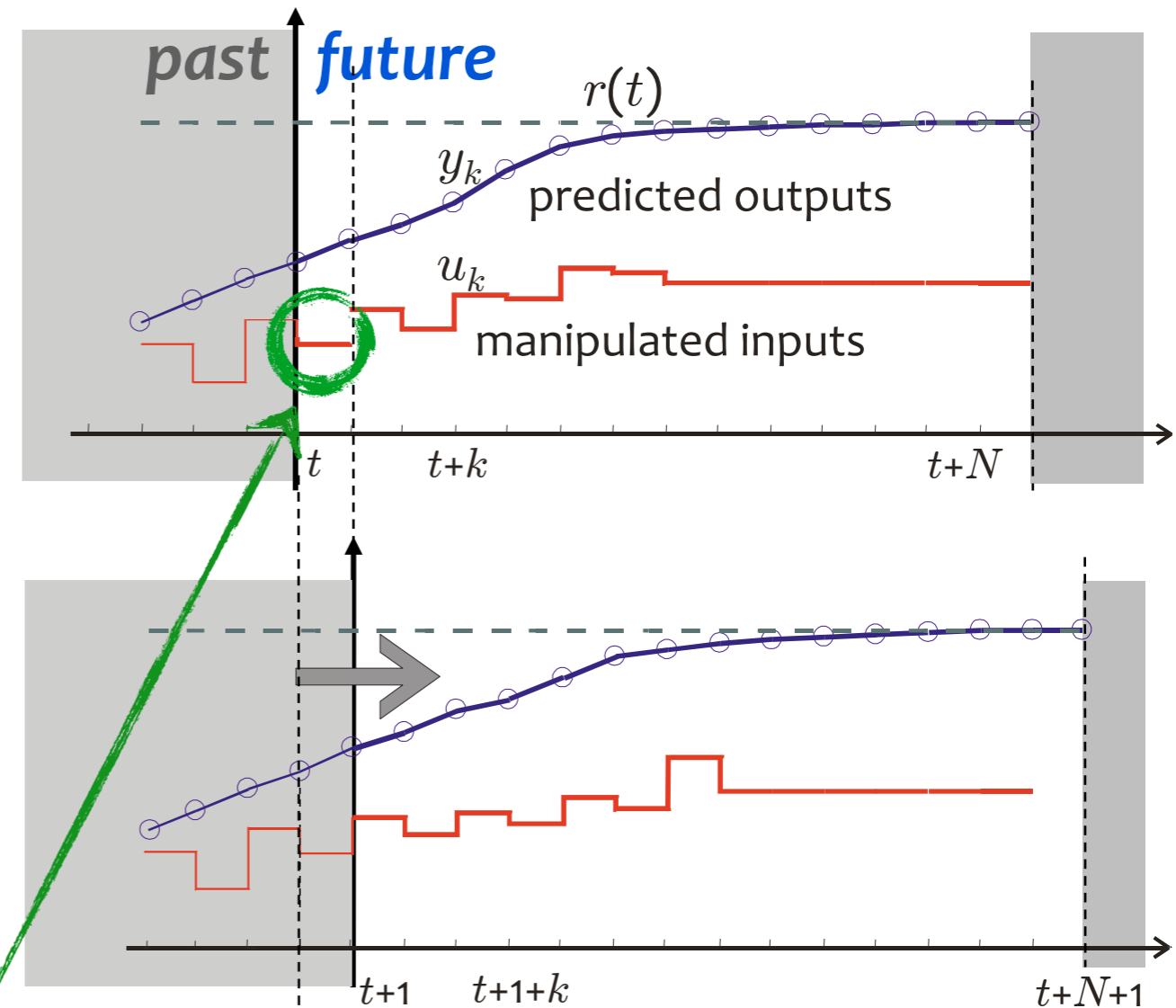


# Receding horizon control

- **At time  $t$** : solve an **optimal control** problem over a future horizon of  $N$  steps

*penalty on tracking error*      *penalty on actuation effort*

$$\begin{aligned} \min \quad & \sum_{k=0}^{N-1} \ell(y_k - r(t+k), u_k) \\ \text{s.t.} \quad & x_{k+1} = f(x_k, u_k) \\ & y_k = g(x_k, u_k) \\ & \text{constraints on } u_k, x_k, y_k \\ & x_0 = x(t) \end{aligned}$$



- Apply only the first optimal move  $u^*(t)$ , throw the rest of the sequence away
- **At time  $t+1$** : **Get new measurements**, repeat the optimization. And so on ...

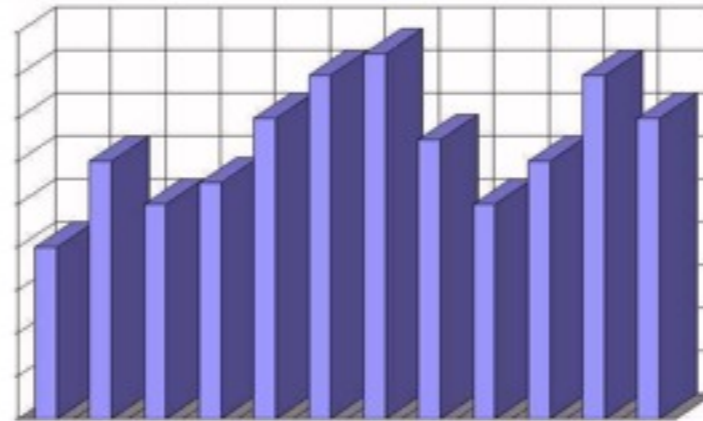
MPC transforms open-loop optimal control into **feedback** control

# Receding horizon examples

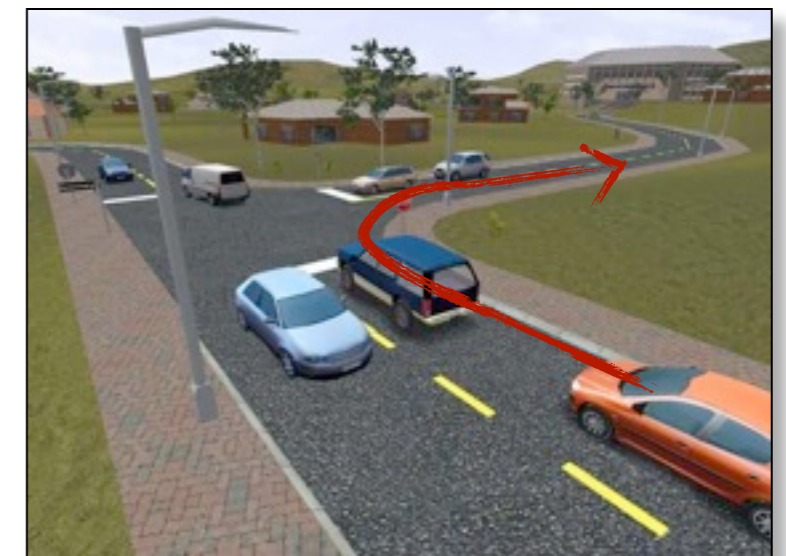
- MPC is like **playing chess** !



- “Rolling horizon” policies are also used frequently **in finance**



- Drivers use “receding horizon” control too!



# MPC of linear systems

linear model  $\begin{cases} x_{k+1} = Ax_k + Bu_k \\ y_k = Cx_k \end{cases}$

$$\begin{aligned} R &= R' \succ 0 \\ Q &= Q' \succeq 0 \\ P &= P' \succeq 0 \end{aligned}$$

performance index  $\min_U x'_N P x_N + \sum_{k=0}^{N-1} x'_k Q x_k + u'_k R u_k$

$$x_0 = x(t)$$



$$\begin{aligned} \min_U & \frac{1}{2} z' H z + x'(t) F' z + \cancel{\frac{1}{2} x'(t) Y x(t)} \\ \text{s.t.} & G z \leq W + S x(t) \end{aligned}$$

$$z = \begin{bmatrix} u_0 \\ u_1 \\ \vdots \\ u_{N-1} \end{bmatrix}$$

constraints  $\begin{cases} u_{\min} \leq u_k \leq u_{\max} \\ y_{\min} \leq Cx_k \leq y_{\max} \end{cases}$

MPC problem maps to a **convex Quadratic Program (QP)**

# Linear MPC algorithm

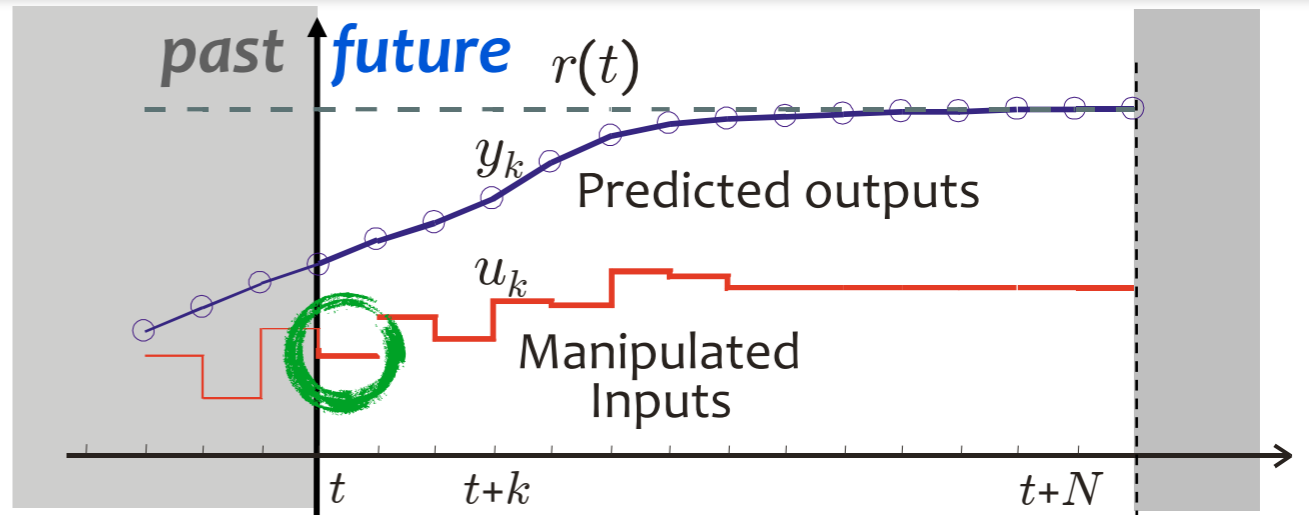
At each sampling time  $t$ :

- Measure (or estimate) the current state  $x(t)$

- Solve the QP problem

and let  $z^* = \{u_0^*, \dots, u_{N-1}^*\}$  be the solution

- Apply only  $u(t) = u_0^*$  and discard the remaining optimal inputs



$$\begin{aligned} \min_z \quad & \frac{1}{2} z' H z + x'(t) F z \\ \text{s.t.} \quad & G z \leq W + S x(t) \end{aligned}$$

Routinely used in the process industries

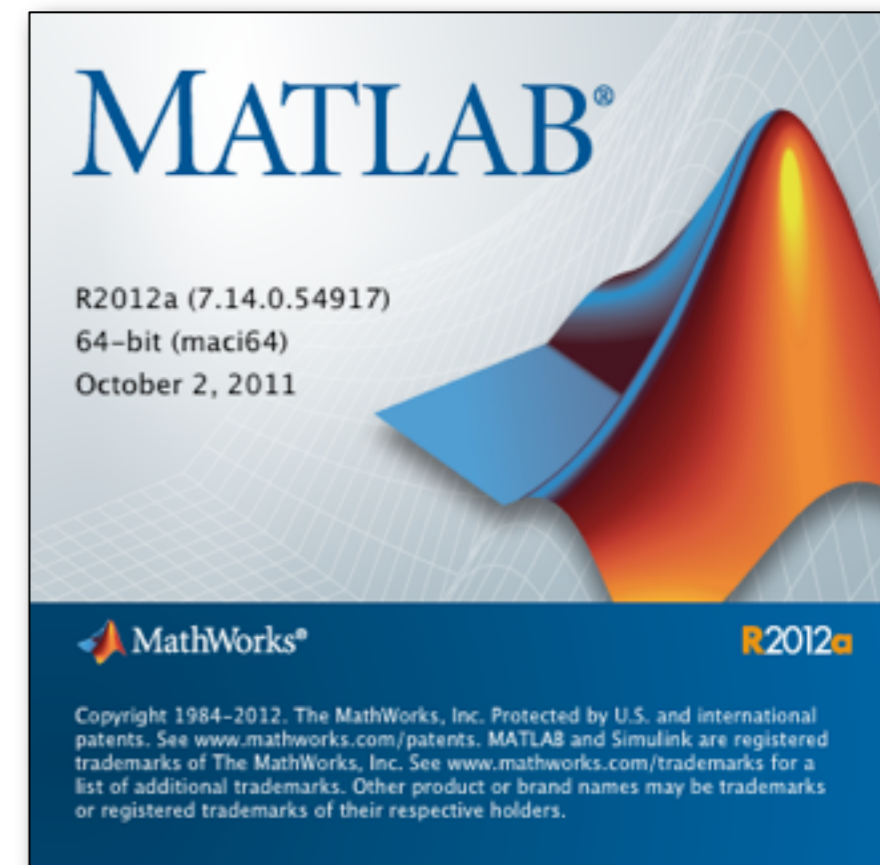
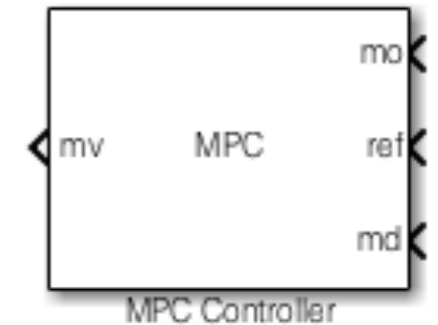




# Model Predictive Control Toolbox

(Bemporad, Ricker, Morari, 1998-2013)

- **MPC Toolbox 4.0** (The Mathworks, Inc.)
  - Object-oriented implementation (MPC object)
  - MPC Simulink Library
  - MPC Graphical User Interface
  - Code generation [RTW, xPC Target, dSpace, etc.]
  - Linked to OPC Toolbox, System ID Toolbox, ...



<http://www.mathworks.com/products/mpc/>

# Basic convergence properties

**Theorem.** Consider the linear system 
$$\begin{cases} x(t+1) = Ax(t) + Bu(t) \\ y(t) = Cx(t) \end{cases}$$

and the MPC control law based on optimizing

$$\begin{aligned} V^*(x(t)) = \min & \sum_{k=0}^{N-1} x_k' Q x_k + u_k' R u_k \\ \text{s.t.} & x_{k+1} = Ax_k + Bu_k \\ & u_{\min} \leq u_k \leq u_{\max} \\ & y_{\min} \leq Cx_k \leq y_{\max} \\ & x_N = 0 \leftarrow \text{“terminal constraint”} \end{aligned}$$

with  $R, Q > 0$ . If the optimization problem **is feasible at time  $t=0$**  then

$$\begin{aligned} \lim_{t \rightarrow \infty} x(t) &= 0 \\ \lim_{t \rightarrow \infty} u(t) &= 0 \end{aligned}$$

and the constraints are satisfied at all time  $t \geq 0$ , for all  $R, Q > 0$

(Keerthi and Gilbert, 1988) (Bemporad, Chisci, Mosca, 1994)

For general **stability result** see (Lazar, Heemels, Weiland, Bemporad, IEEE TAC, 2006)

# Convergence proof

Main idea: Use **value function**  $V^*(x(t))$  as a **Lyapunov function**

- Let  $U_t =$  optimal control sequence at time  $t$ ,  $U_t = [u_0^t \dots u_{N-1}^t]'$
- By construction  $\bar{U}_{t+1} = [u_1^t \dots u_{N-1}^t \ 0]'$  is a feasible sequence at time  $t+1$
- The cost of  $\bar{U}_{t+1}$  is  $V^*(x(t)) - x'(t)Qx(t) - u'(t)Ru(t) \geq V^*(x(t+1))$
- $V^*(x(t))$  is monotonically decreasing and  $\geq 0$ , so  $\exists \lim_{t \rightarrow \infty} V^*(x(t)) \triangleq V_\infty$
- Hence  $0 \leq x'(t)Qx(t) + u'(t)Ru(t) \leq V^*(x(t)) - V^*(x(t+1)) \rightarrow 0$  for  $t \rightarrow \infty$
- Since  $R, Q > 0$ ,  $\lim_{t \rightarrow \infty} x(t) = 0$ ,  $\lim_{t \rightarrow \infty} u(t) = 0$  □

Global optimum is not needed to prove convergence !

# MPC of linear systems - Tracking

- Tracking a reference  $r(t)$ :

$$\min_U \sum_{k=0}^{N-1} \frac{1}{2} (y_k - r(t))' S (y_k - r(t)) + \frac{1}{2} \Delta u_k' T \Delta u_k$$

$$\Delta u_k \triangleq u_k - u_{k-1}$$

$$S = S' \geq 0$$

$$T = T' > 0$$

- **Integral action:** include integral of tracking error  $I_{k+1} = I_k + (y_k - r(t))$  in the prediction model and penalize also  $\frac{1}{2} I_k' S_I I_k$  (Kwakernaak & Sivan, 1972)

**Idea:**  $r(t) \equiv r, I_k \rightarrow \text{const} \Rightarrow y_k - r \rightarrow 0$

- **Rejection of a measured disturbance  $v(t)$ :** 
$$\begin{cases} x_{k+1} = Ax_k + Bu_k + B_v v(t) \\ y_k = Cx_k + D_v v(t) \end{cases}$$

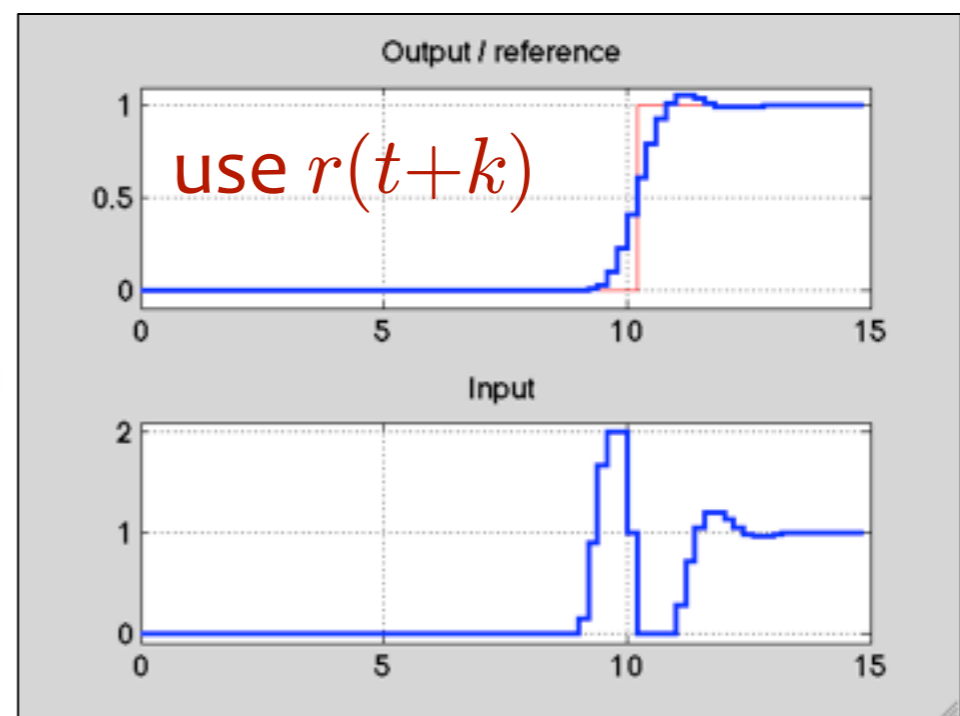
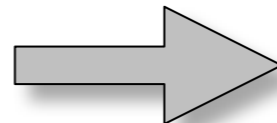
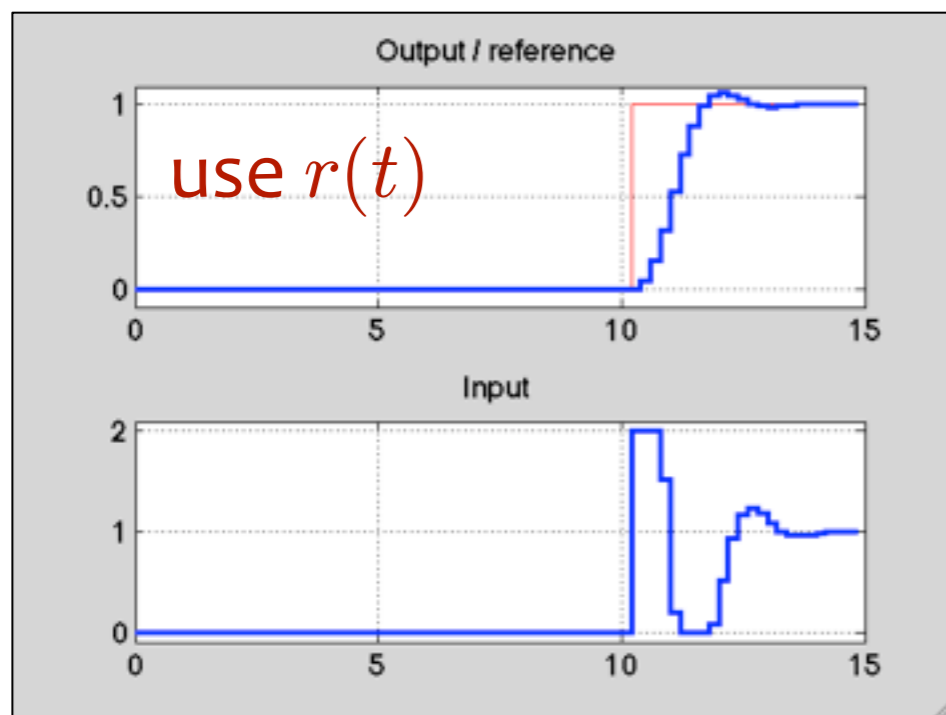
All the above linear MPC problems map into a **convex QP**



# MPC of linear systems - Preview

- Preview (a.k.a. “anticipative action”):

$$\min_U \sum_{k=0}^{N-1} \frac{1}{2} (y_k - r(t+k))' S (y_k - r(t+k)) + \frac{1}{2} \Delta u_k' T \Delta u_k$$



- Preview on measured disturbance

$$\begin{cases} x_{k+1} = Ax_k + Bu_k + Ev(t+k) \\ y_k = Cx_k + Fv(t+k) \end{cases}$$

both still map into a **convex QP**

# MPC of linear systems - Improving robustness

- Extend the prediction model by adding **constant unknown disturbances**

$$\begin{cases} x_{k+1} &= Ax_k + Bu_k + B_d d_k \\ d_{k+1} &= d_k \\ y_k &= Cx_k + D_d d_k \end{cases}$$

- Use the extended model to design a state observer (e.g., Kalman filter) that estimates both the state  $\hat{x}(t)$  and disturbance  $\hat{d}(t)$  from  $y(t)$
- **Main idea:** observer makes  $y(t) - (C\hat{x}(t) + D_d\hat{d}(t)) \rightarrow 0$  (estimation error)  
MPC makes  $C\hat{x}(t) + D_d\hat{d}(t) \rightarrow r(t)$  (predicted tracking error)  
 $\Rightarrow$  the combination makes  $y(t) \rightarrow r(t)$  (actual tracking error)
- **Explanation:** in steady state, the term  $D_d\hat{d}(t)$  compensates for model mismatch (=same effect of integral action, but at the observer level)

# Linear time-varying MPC

- MPC can easily handle **linear time-varying (LTV)** problems

$$\begin{cases} x_{k+1} = A_k(t, x(t))x_k + B_k(t, x(t))u_k + f_k(t, x(t)) \\ y_k = C_k(t, x(t))x_k + D_k(t, x(t))u_k + g_k(t, x(t)) \end{cases}$$

$$E_k(t, x(t))x_k + F_k(t, x(t))u_k \leq h_k(t, x(t)) \quad k = 0, 1, \dots, N - 1$$

$$\min \sum_{k=0}^N \ell_k(y_k, u_k, r(t+k), t, x(t)) \quad \ell_k = \text{quadratic function of } y_k, u_k$$

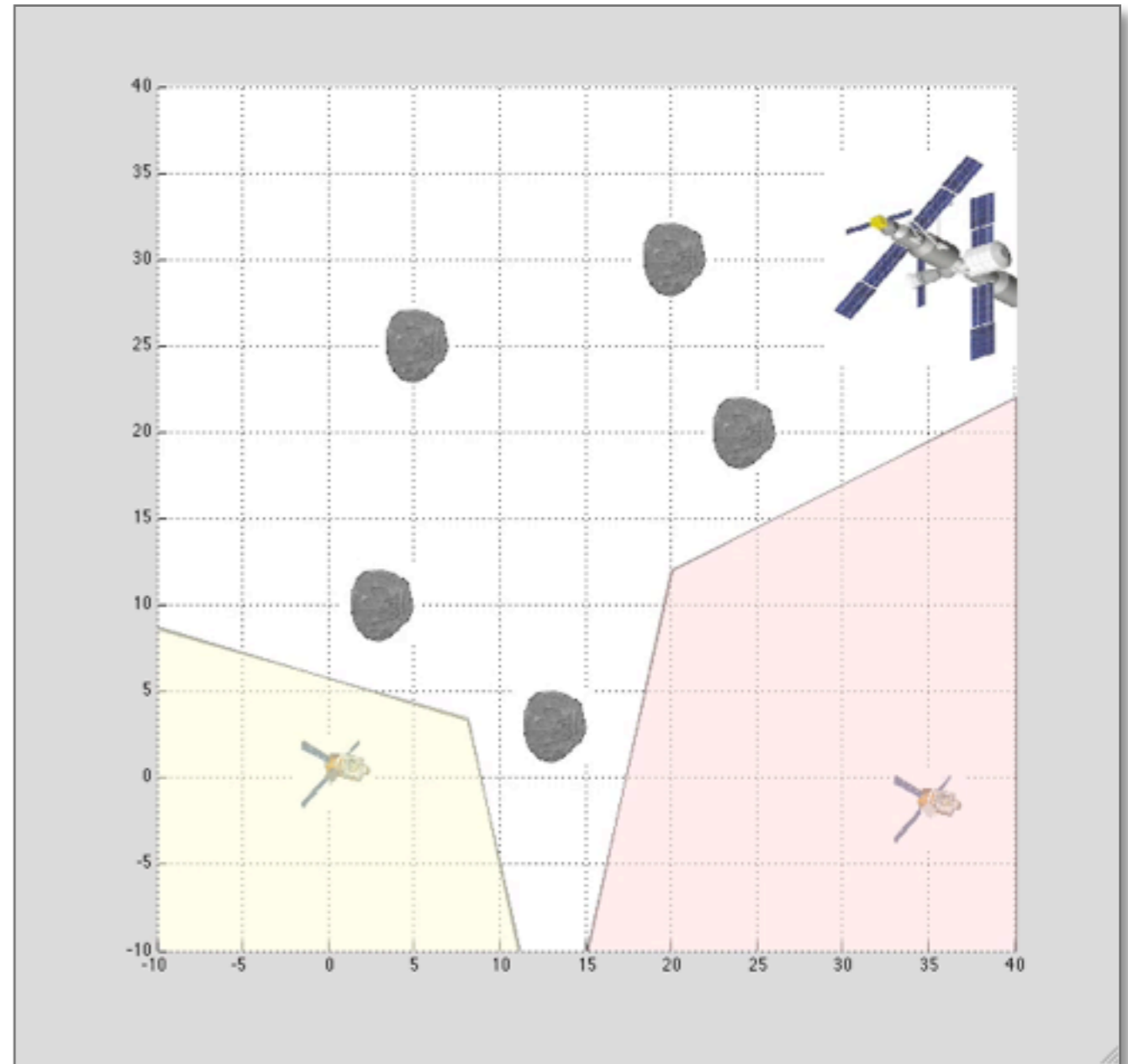
$$\begin{aligned} \min_z \quad & \frac{1}{2}z'H(t)z + F(t)'z + \cancel{\alpha(t)} \\ \text{s.t.} \quad & G(t)z \leq W(t) \end{aligned}$$

LTV-MPC still leads to a convex QP

- Applications: time-varying systems (e.g.: aerospace), NL systems

# Example: LTV-MPC for UAV navigation

- Goal: navigate two vehicles among obstacles to target position
- Dynamical model = 2nd-order transfer function
- Constrains are time-varying polyhedral approximations of the feasible space
- Each UAV solves its own LTV-MPC problem
- Previous optimal sequences are exchanged to improve cooperation



(Bemporad, Rocchi, 2011)

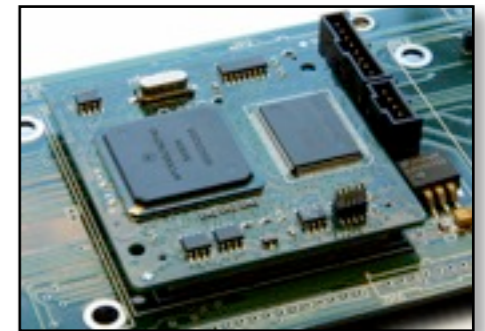
# Computing the MPC control action

$$\begin{aligned} \min_z \quad & \frac{1}{2}z'H z + x'(t)F z \\ \text{s.t.} \quad & Gz \leq W + Sx(t) \end{aligned}$$



# Requirements for Embedded MPC algorithms

- **Speed**: fast enough to provide a solution within short sampling intervals (such as 10-100 ms)
- Require **simple hardware** (microcontroller/FPGA) and little memory to store problem **data and code**
- **Code simple** enough to be **software-certifiable**
- Tightly estimate **worst-case execution time** to certify **hard real-time system** properties



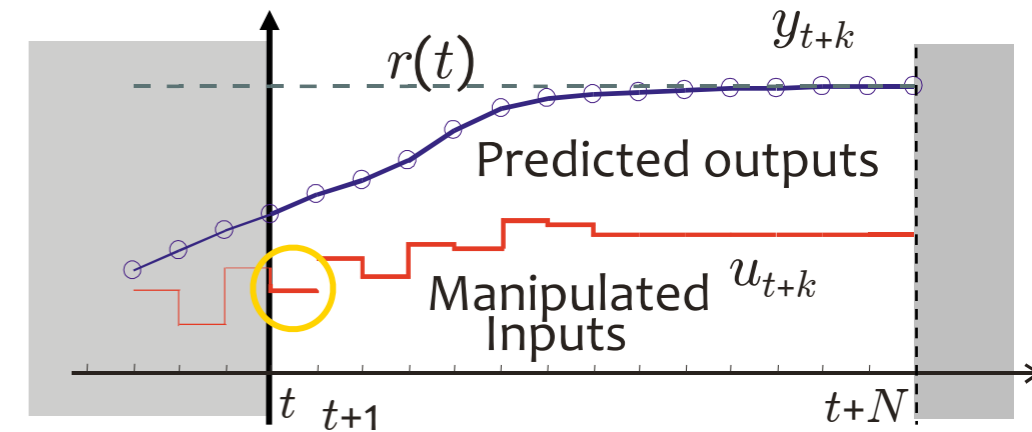
```
54 # Main iteration loop
55 while keepgoing & (nu<maxiter):
56
57     # Compute theta, beta
58     beta=th*(1/th0-1)
59
60     w=y+beta*(y-y0)
61     zhat=-(dot(MG,w)+gP)
62     if -onlyzhat:
63         z=(1-th)*z+th*zhat
64     th0=th # Update th0
65     th2=th**2
66     th=(sqrt(th2**2+4.0*th2)-th2)/2.0
```



# Linear MPC - Unconstrained case

- Minimize quadratic function, no constraints

$$\min_z f(z) = \frac{1}{2} z' H z + x'(t) F z$$



- Solution:  $\nabla f(z) = H z + F' x(t) = 0$

$$\longrightarrow z^* = -H^{-1} F' x(t)$$

$$z = \begin{bmatrix} u_0 \\ u_1 \\ \vdots \\ u_{N-1} \end{bmatrix}$$

$$\longrightarrow u(t) = -[I \ 0 \ \dots \ 0] H^{-1} F' x(t) \triangleq K x(t)$$

**Unconstrained linear MPC = linear state-feedback !**

# MPC and Linear Quadratic Regulation (LQR)

- Special case:  $f(z) = \min_z x'_N P x_N + \sum_{k=0}^{N-1} x'_k Q x_k + u'_k R u_k$

with matrix  $P$  solving the Algebraic Riccati Equation

$$P = A' P A - A' P B (B' P B + R)^{-1} B' P A + Q$$



Jacopo Francesco  
Riccati (1676 - 1754)

- **(unconstrained) MPC = LQR** (for any choice of the prediction horizon  $N$ )

*Proof.* Easily follows from Bellman's principle of optimality (dynamic programming):  $x'_N P x_N$  = optimal "cost-to-go" from time  $N$  to  $\infty$ .

- Result extends to constrained LQR case

(Sznaier & Damborg, 1987)(Chmielewski & Manousiouthakis, 1996) (Scokaert & Rawlings, 1998)



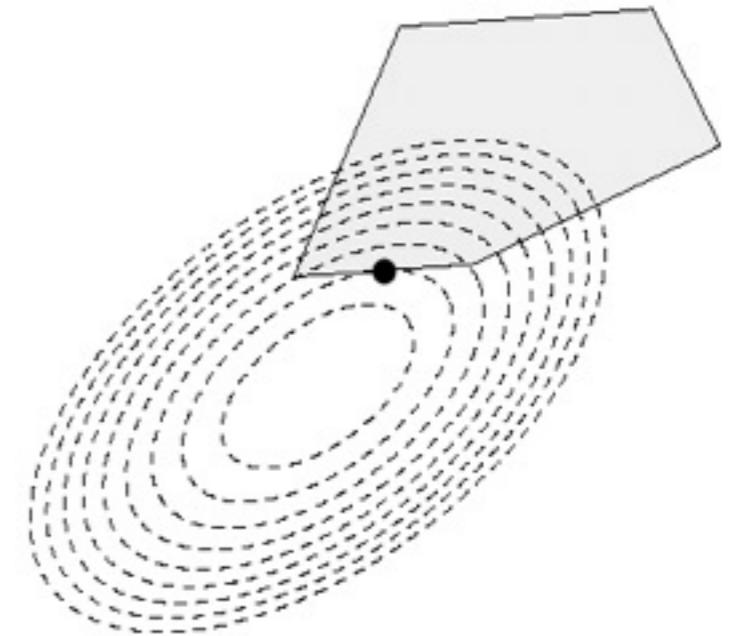
# Solution methods for QP

Most used algorithms for solving QP problems:

- **active set** methods (small/medium size)
- **interior point** methods (large scale)
- **gradient projection** methods
- **conjugate gradient** methods
- **augmented Lagrangian** methods  
(and *alternating direction method of multipliers*)

$$\begin{array}{ll} \min_z & \frac{1}{2}z'H z + x'F z \\ \text{s.t.} & Gz \leq W + Sx \end{array}$$

**Quadratic Program (QP)**



A useful performance comparisons of many solvers can be found at

<http://plato.asu.edu/guide.html>

# Gradient projection method

(Goldstein, 1964)

- Optimization problem:

$$\min_{z \in Z} f(z)$$

$$f : \mathbb{R}^s \rightarrow \mathbb{R}$$
$$Z \subseteq \mathbb{R}^s$$

(Levitin & Poljak, 1965)

- Assume  $f$  is convex and has Lipschitz continuous gradient

$$\|\nabla f(z_1) - \nabla f(z_2)\| \leq L\|z_1 - z_2\| \quad \forall z_1, z_2 \in Z$$

- Algorithm: given initial guess  $z_0$ , iterate

$$z_{k+1} = \mathcal{P}_Z \left( z_k - \frac{1}{L} \nabla f(z_k) \right)$$

where  $\mathcal{P}_Z(z)$  = projection of  $z$  on  $Z$  and is “easy to compute”

- Example:  $Z = \{z \in \mathbb{R}^s : z \geq 0\} \rightarrow \mathcal{P}_Z(z) = \max\{z, 0\}$

- Convergence rate:

$$f(z_{k+1}) - f^* \leq \frac{L}{2(k+1)} \|z_0 - z^*\|$$

# Gradient projection method for QP (very simple!)

- QP problem:

$$\begin{aligned} \min_z \quad & \frac{1}{2} z' H z + x' F z \\ \text{s.t.} \quad & G z \leq W + S x \end{aligned}$$

$z$  = optimization vector  
 $x$  = parameter vector

- Apply gradient-projection to **dual** QP

$$\min_{y \geq 0} \quad \frac{1}{2} y' M y + (Dx + W)' y$$

$$M = G H^{-1} G'$$

$$D = G H^{-1} F' + S$$

$$L = \text{max eigenvalue of } M, \text{ or } L = \sqrt{\sum_{i,j=1}^m |M_{i,j}|^2} \quad (\text{Frobenius norm})$$

- Iterate  $y_{k+1} = \max\{(I - \frac{1}{L}M)y_k - \frac{1}{L}(Dx + W), 0\}$  from  $y_0=0$

until convergence to optimal  $y^*$  (guaranteed if QP is feasible)

- Set  $z^* = -H^{-1}(G'y^* + F'x)$

# Fast gradient projection method

(Nesterov, 1983)

- Assume again  $f$  convex and  $\nabla f$  Lipschitz continuous
- Algorithm: given initial guess  $z_{-1} = z_0$ , iterate

$$\begin{aligned}w_k &= z_k + \beta_k(z_k - z_{k-1}) \\z_{k+1} &= \mathcal{P}_Z\left(w_k - \frac{1}{L}\nabla f(w_k)\right)\end{aligned}$$

$$\beta_k = \begin{cases} 0 & k = 0 \\ \frac{k-1}{k+2} & k > 0 \end{cases}$$

- Convergence rate:

$$f(z_{k+1}) - f^* \leq \frac{2L}{(k+2)^2} \|z_0 - z^*\|^2$$

# Fast gradient projection for (dual) QP

(Patrinos, Bemporad, 2012)

- Take  $f =$  dual QP function. Iterations can be written as

$$\begin{aligned}w_k &= y_k + \beta_k(y_k - y_{k-1}) \\z_k &= -Kw_k - Jx \\s_k &= \frac{1}{L}Gz_k - \frac{1}{L}(Sx + W) \\y_{k+1} &= \max\{y_k + s_k, 0\}\end{aligned}$$

$$\begin{aligned}K &= H^{-1}G' \\J &= H^{-1}F' \\y_{-1} &= y_0 = 0\end{aligned}$$

- Termination criterion #1: **primal feasibility**

$$s_k^i \leq \frac{1}{L}\epsilon_G, \quad \forall i = 1, \dots, m$$

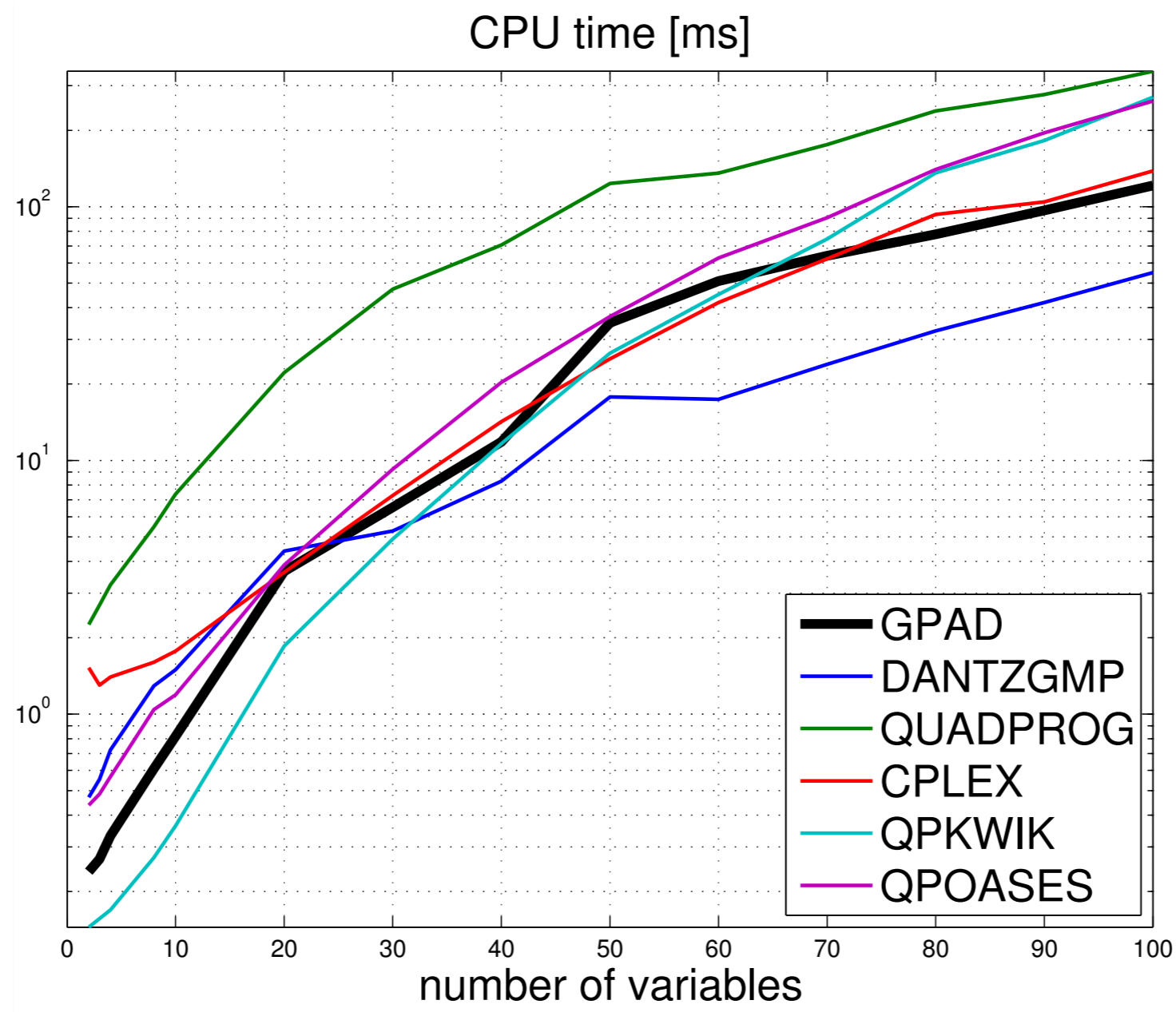
- Termination criterion #2: **primal optimality**

$$f(z_k) - f^* \leq f(z_k) - \phi(w_k) = -w_k' s_k L \leq \epsilon_V$$

*dual function*

$$-w_k' s_k \leq \frac{1}{L}\epsilon_V$$

# Numerical results



Average CPU time on random QP problems with  $n$  variables and  $2n$  constraints

[standard algorithm with complexity  $O(n^2)$ ]



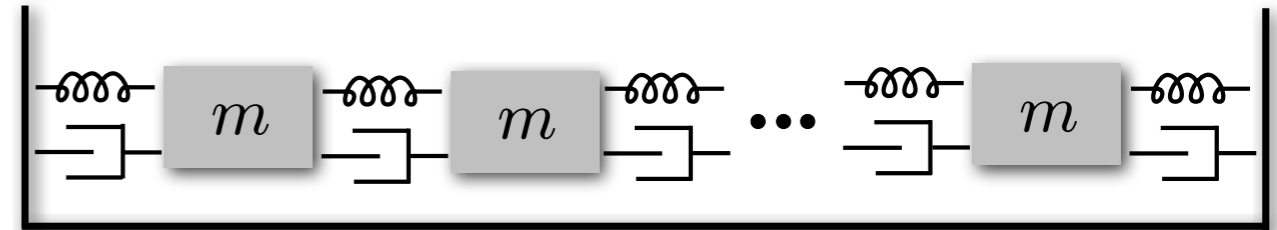
# Fast gradient projection for (dual) QP

(Patrinos, Bemporad, 2012)

- Main on-line operations involve only **simple linear algebra**
- Few lines of **(Embedded) MATLAB** or **Python/Numpy** code !
- Operations can be easily **parallelized** (for example on **GPU**)
- Each iteration has complexity  $O(N^2)$  [ $N$  = prediction horizon] (matrix-vector product)
- Using Riccati-like iterations, complexity gets down to  $O(N)$
- Tight bounds exist on maximum number of iterations

```
while keepgoing && (i<maxiter),  
  
    beta=(i-1)/(i-2).*(i>0);  
  
    w=y+beta*(y-y0);  
    z=-(iMG*w+iMc);  
    s=GLz-bL;  
  
    y0=y;  
  
    % Check termination conditions  
    if all(s<=epsGL),  
        gapL=-w'*s;  
        if gapL<=epsVL,  
            return  
        end  
    end  
end  
  
y=max(w+s,0);  
  
i=i+1;  
end
```

# Numerical results



(Wang, Boyd, 2008)

CPU time [ms]

M	N	GPAD		Gurobi 5.0	
		avg	max	avg	max
2	10	<b>0.40</b>	1.09	<b>4.48</b>	
2	30	0.76	3.22	5.64	9.77
4	10	1.41	2.63	5.61	7.49
6	30	8.35	15.52	15.22	23.57
8	20	8.65	14.95	16.42	18.36
15	10	11.00	16.62	21.52	22.95
20	20	39.01	82.32	82.71	134.05
30	30	<b>128.1</b>	218.13	<b>202.35</b>	465.80

number of iterations

M	N	GPAD		Gurobi 5.0	
		avg	max	avg	max
2	10	19.90	60	5.42	7
2	30	20.40	100	5.50	7
4	10	41.80	80	6.05	8
6	30	52.20	100	6.57	8
8	20	52.20	90	6.51	8
15	10	54.00	80	6.56	7
20	20	61.60	140	6.85	8
30	30	<b>62.00</b>	100	<b>6.94</b>	8

QP interior point solver of Gurobi 5.0

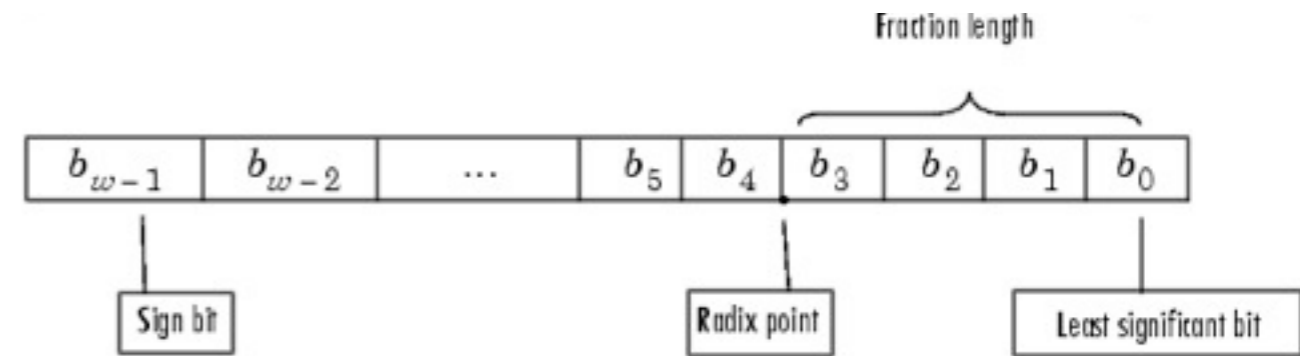
tolerances:  $\epsilon_V = \epsilon_g = 10^{-3}$  (results averaged on 100 random states  $p$ )



# Solving QPs in fixed-point arithmetics

- Fixed-point arithmetics is very attractive for embedded control:

- Computations are fast and cheap
- Hardware support in all platforms



- Cons:
  - Accumulation of quantization errors
  - Limited range (numerical overflow)

- Dual gradient projection method for QP works very well in fixed-point !

(Patrinos, Guiggiani, Bemporad, ECC 2013)

# Solving QPs in fixed-point arithmetics

(Patrinos, Guiggiani, Bemporad, 2013)

**Result 1: Convergence to feasibility**

$$\max_i g_i(z_k) \leq \frac{\alpha^2}{\alpha-1} \frac{LD^2}{2(k+1)} + \delta_\alpha \quad \alpha > 1$$

(e.g.,  $\alpha = 2$ )

**Result 2: Convergence to optimality**

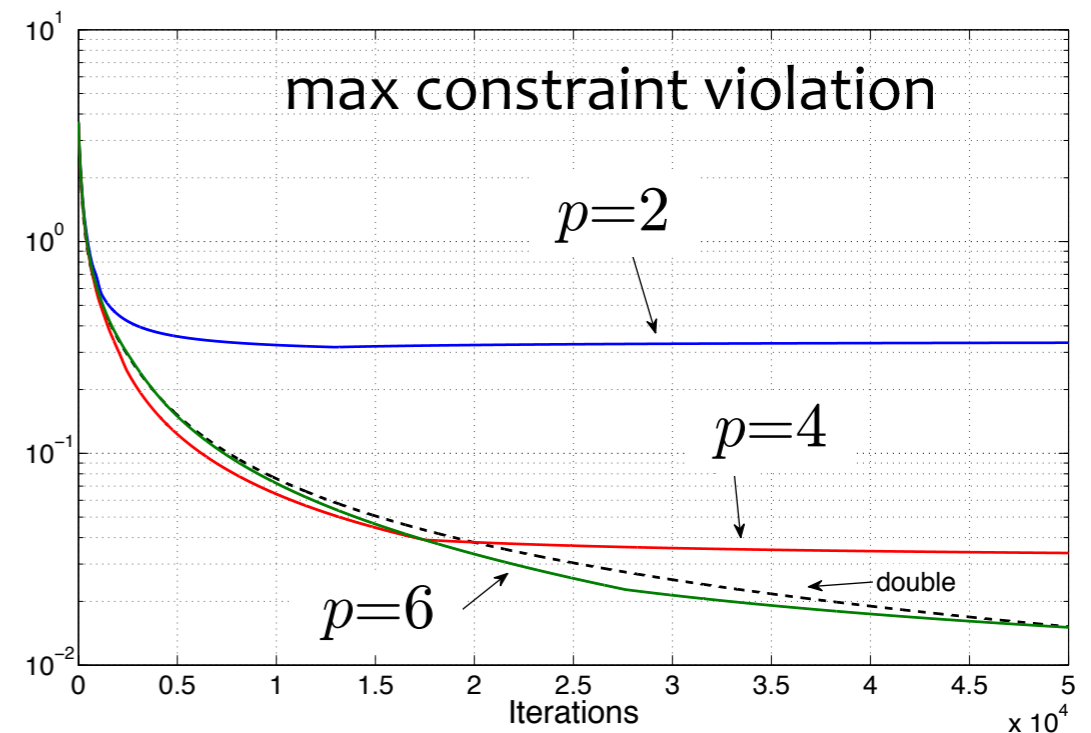
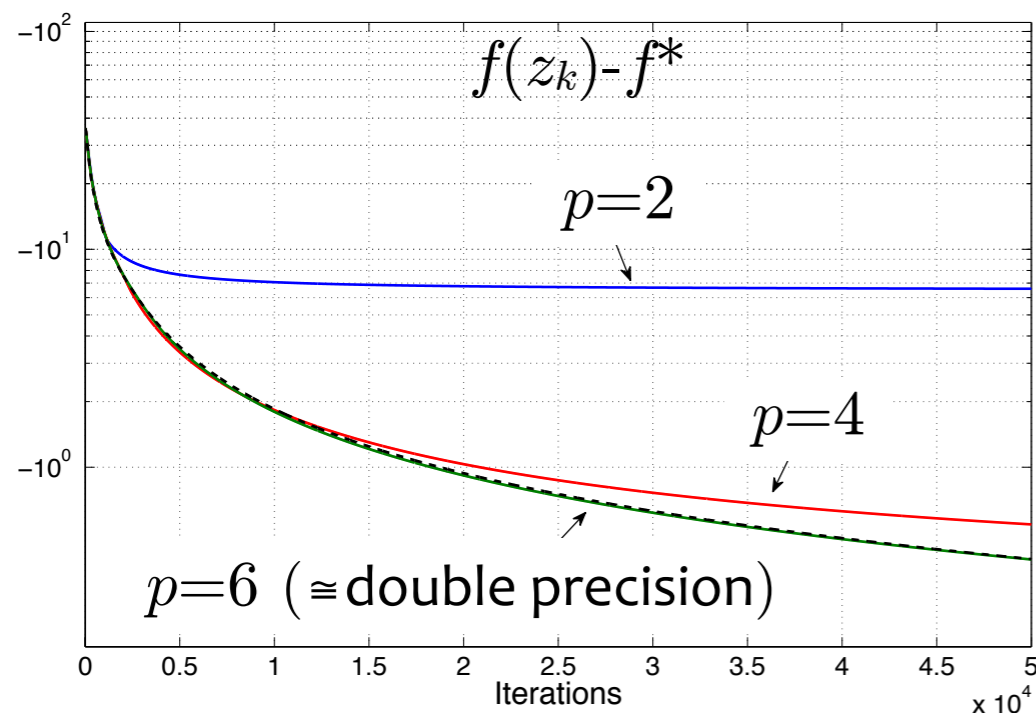
$$f(z_k) - f^* \leq \frac{L}{2(k+1)} (\|y^*\|^2 + \|y_0\|^2) + \delta_\alpha$$

**Result 3: Design guidelines**

$$p \geq \log_2 \frac{m\sqrt{n}}{\sqrt{\frac{\epsilon}{L_V} + \frac{n}{m} \left(\frac{2D}{L_V}\right)^2} - \sqrt{\frac{n}{m} \frac{2D}{L_V}}} - 1$$

# fractional bits

desired solution "quality"



# Feasibility of QP problem

$$\begin{aligned} \min_z \quad & \sum_{k=0}^{N-1} \frac{1}{2} (y_k - r(t))' S (y_k - r(t)) + \frac{1}{2} \Delta u_k' T \Delta u_k \\ \text{subj. to} \quad & u_{\min} \leq u_k \leq u_{\max}, \quad k = 0, \dots, N-1 \\ & \Delta u_{\min} \leq \Delta u_k \leq \Delta u_{\max}, \quad k = 0, \dots, N-1 \\ & y_{\min} \leq y_k \leq y_{\max}, \quad k = 1, \dots, N \end{aligned}$$

- **Feasibility:** Will the QP problem be feasible at all sampling instants  $t$ ?
- **Input constraints only:** no feasibility issues !
- **Hard output constraints:**
  - When  $N < \infty$  there is no guarantee that the QP problem will remain feasible at all future time steps  $t$
  - $N = \infty$   $\longrightarrow$  infinite number of constraints !
  - Maximum output admissible set theory:  $N < \infty$  is enough !

(Gilbert & Tan, 1991) (Kerrigan & Maciejowski, 2000) (Chmielewski & Manousiouthakis, 1996)

# Soft constraints

- **Mail idea:** use **soft output constraints**

$$\begin{aligned} \min_z \quad & \sum_{k=0}^{N-1} \frac{1}{2} (y_k - r(t))' S (y_k - r(t)) + \frac{1}{2} \Delta u_k' T \Delta u_k + \rho \epsilon^2 \\ \text{subj. to} \quad & u_{\min} \leq u_k \leq u_{\max}, \quad k = 0, \dots, N-1 \\ & \Delta u_{\min} \leq \Delta u_k \leq \Delta u_{\max}, \quad k = 0, \dots, N-1 \\ & y_{\min} - \epsilon V_{\min} \leq y_k \leq y_{\max} + \epsilon V_{\max}, \quad k = 1, \dots, N \end{aligned}$$

$\epsilon$  = “panic” variable

$$z = [\Delta u'(0) \quad \Delta u'(1) \quad \dots \quad \Delta u'(N-1) \quad \epsilon]'$$

$$\rho \epsilon \gg W y, W \Delta u$$

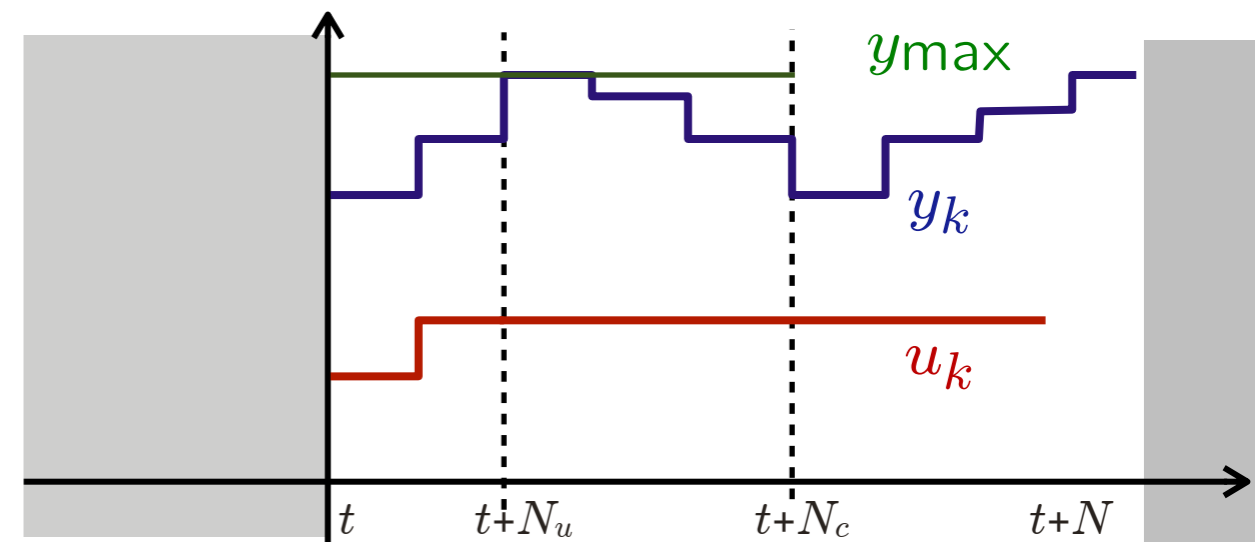
$V_{\min}, V_{\max}$  = vectors with entries  $\geq 0$  (the larger the  $i$ -th entry of vector  $V$ , the relatively softer the corresponding constraint)

- QP problem always feasible, in spite of modeling errors, disturbances, wrong MPC setup (e.g., prediction horizon is too short)

# Limit QP complexity: different prediction horizons

$$\begin{aligned} \min_z \quad & \sum_{k=0}^{N-1} \frac{1}{2} (y_k - r(t))' S (y_k - r(t)) + \frac{1}{2} \Delta u_k' T \Delta u_k + \rho \epsilon \epsilon^2 \\ \text{subj. to} \quad & u_{\min} \leq u_k \leq u_{\max}, \quad k = 0, \dots, N-1 \\ & \Delta u_{\min} \leq \Delta u_k \leq \Delta u_{\max}, \quad k = 0, \dots, N-1 \\ & \Delta u_k = 0, \quad k = N_u, \dots, N-1 \\ & y_{\min} - \epsilon V_{\min} \leq y_k \leq y_{\max} + \epsilon V_{\max}, \quad k = 1, \dots, N_c \end{aligned}$$

- The **input horizon**  $N_u$  limits the number of free variables
  - Loss of performance
  - Decreased computation time (QP is smaller, less primal variables)



- The **output constraint horizon**  $N_c$  limits the number of constraints
  - Higher chances of violating output constraints
  - Decreased computation time (QP is smaller, less dual variables)

# On-Line vs off-line optimization

$$\begin{aligned} \min_z \quad & \frac{1}{2}z'H z + x'(t)F z \\ \text{s.t.} \quad & Gz \leq W + Sx(t) \end{aligned}$$

- **On-line** optimization: given  $x(t)$  solve the problem at each time step  $t$  (the control law  $u=u(x)$  is **implicitly** defined by the QP solver)

→ Quadratic Program (QP)

- **Off-line** optimization: solve the QP **for all**  $x(t)$  to find the control law  $u=u(x)$  **explicitly**

→ multi-parametric Quadratic Program (mp-QP)



# Explicit model predictive control

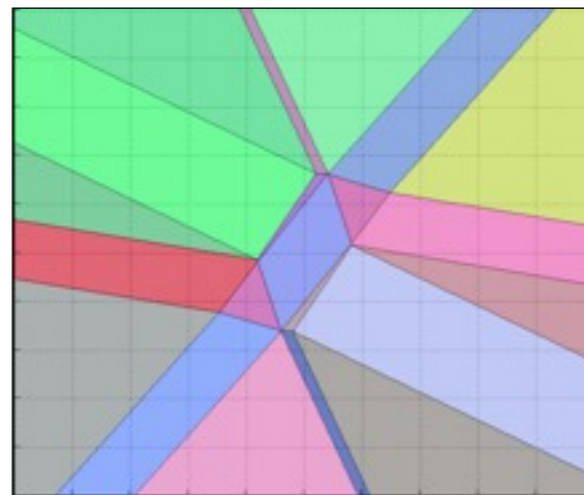
$$\begin{aligned} \min_z \quad & \frac{1}{2}z'H z + x'(t)Fz \\ \text{s.t.} \quad & Gz \leq W + Sx(t) \end{aligned}$$

**Idea:** solve the QP **for all**  $x(t)$  within a given range of  $\mathbb{R}^n$  **off-line**  
→ multi-parametric programming problem

**Linear MPC is a continuous and piecewise affine control law !**

$$u(x) = \begin{cases} F_1x + g_1 & \text{if } H_1x \leq K_1 \\ \vdots & \vdots \\ F_Mx + g_M & \text{if } H_Mx \leq K_M \end{cases}$$

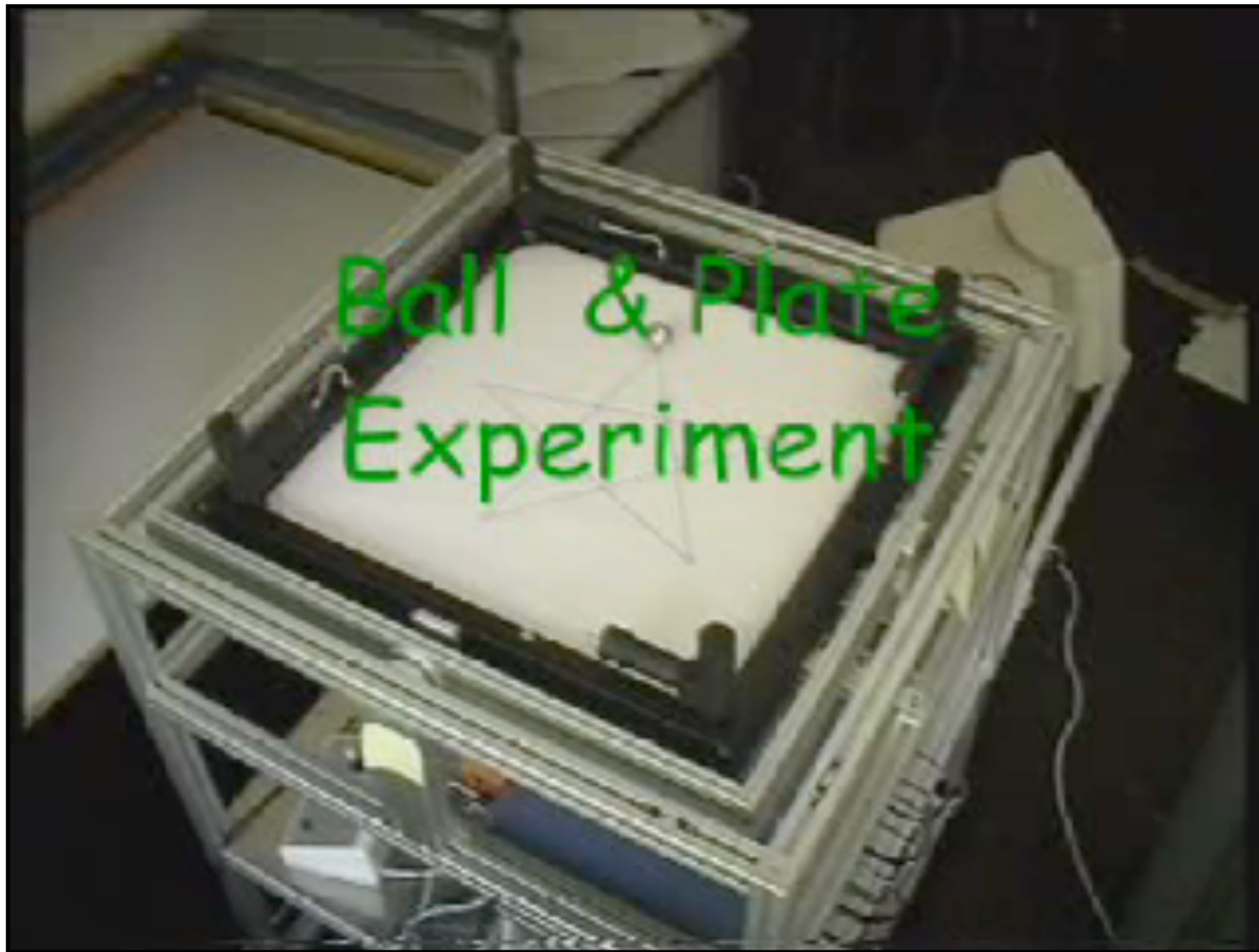
(Bemporad, Morari, et al., 2002)



```
while ((num<EXPCON_REG) && check) {
  isinside=1;
  while ((i1<=i2) && isinside) {
    aux=0;
    for (j=0;j<EXPCON_NTH;j++)
      aux+=(double)EXPCON_H[i1+j*EXPCON_NTH][i2];
    if (aux>(double)EXPCON_F[i1])
      isinside=0; /* get out of the loop, th violates
    else
      i1++;
  }
  if (isinside) {
    check=0; /* region found ! */
    infas=0;
  }
  else {
    num++;
    i1=i2+1; /* get next delimiter i1 */
    i2+=EXPCON_len[num]; /* get next delimiter i2 */
  }
}
```

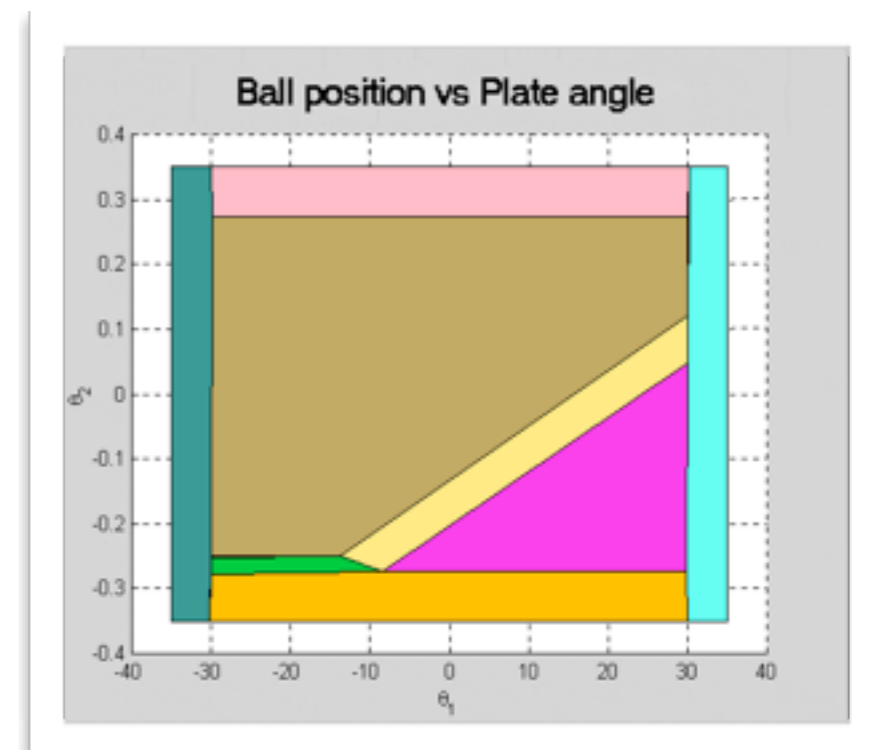
*It's just a while loop!*

# Explicit MPC of a ball & plate system



Two explicit MPC controllers

$x$ -axis = 22 regions,  
 $y$ -axis = 23 regions



sample time = 20ms



# Explicit MPC for idle speed control

(Di Cairano, Yanakiev, Bemporad, Kolmanovsky, Hrovat, 2011)

- Ford pickup truck, V8 4.6L gasoline engine
- Process:
  - *1 output* (engine speed) to regulate
  - *2 inputs* (airflow, spark advance)
  - input *delays*
- Objectives and specs:
  - **regulate engine speed** at constant rpm
  - **saturation limits** on airflow and spark
  - **lower bound** on engine speed ( $\geq 450$  rpm)

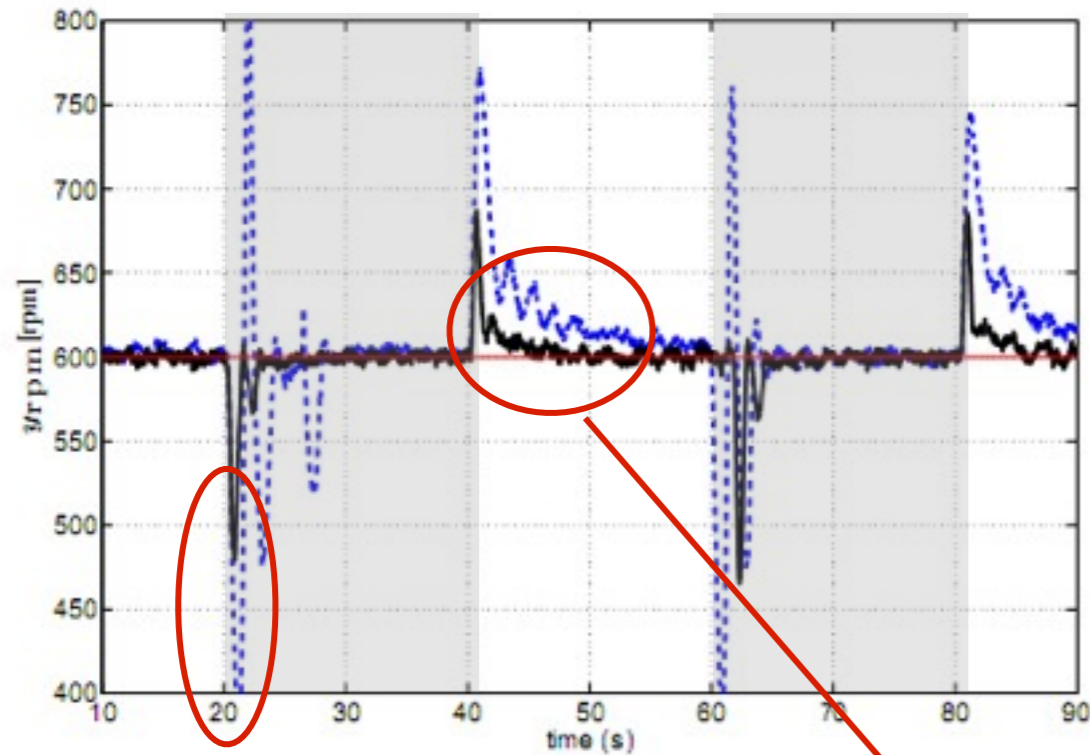


- Problem suitable for MPC design (Hrovat, 1996)



# Explicit MPC for idle speed - Experiments

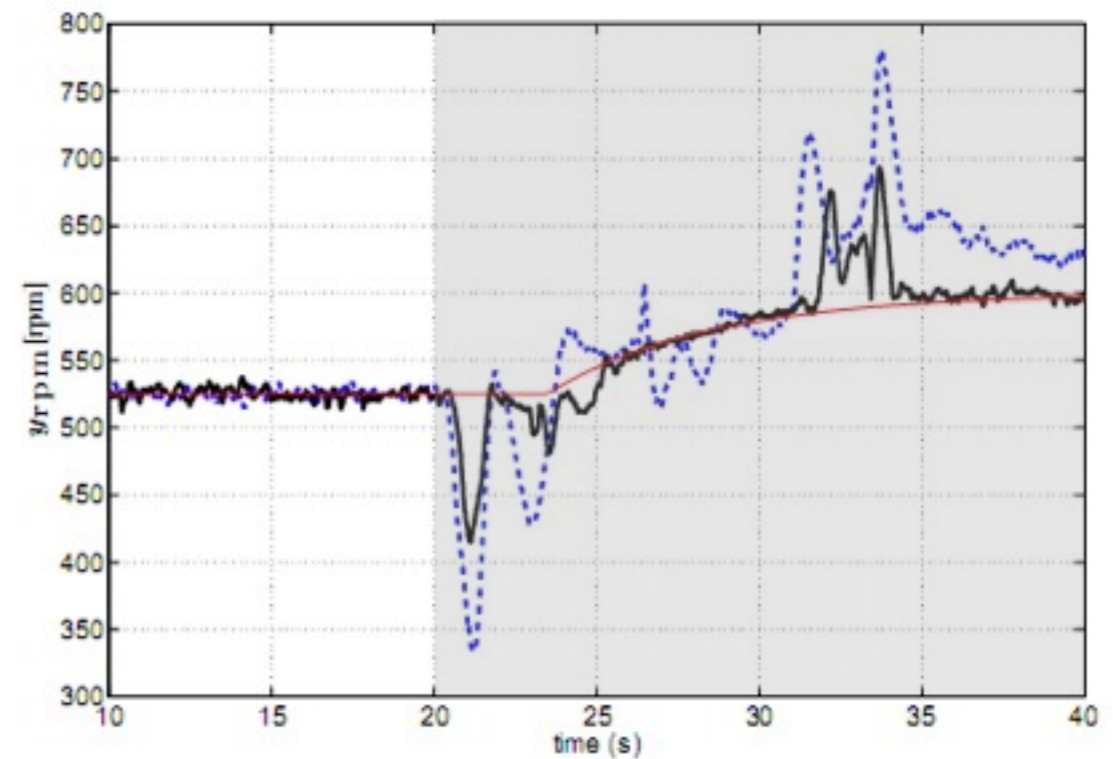
(Di Cairano, Yanakiev, Bemporad, Kolmanovsky, Hrovat, 2011)



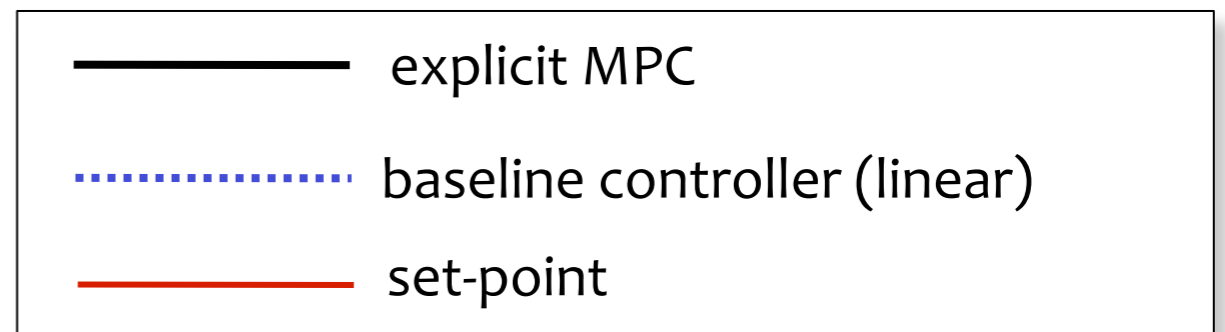
Load torque (power steering)

peak reduced by 50%

convergence 10s faster



Power steering + air conditioning

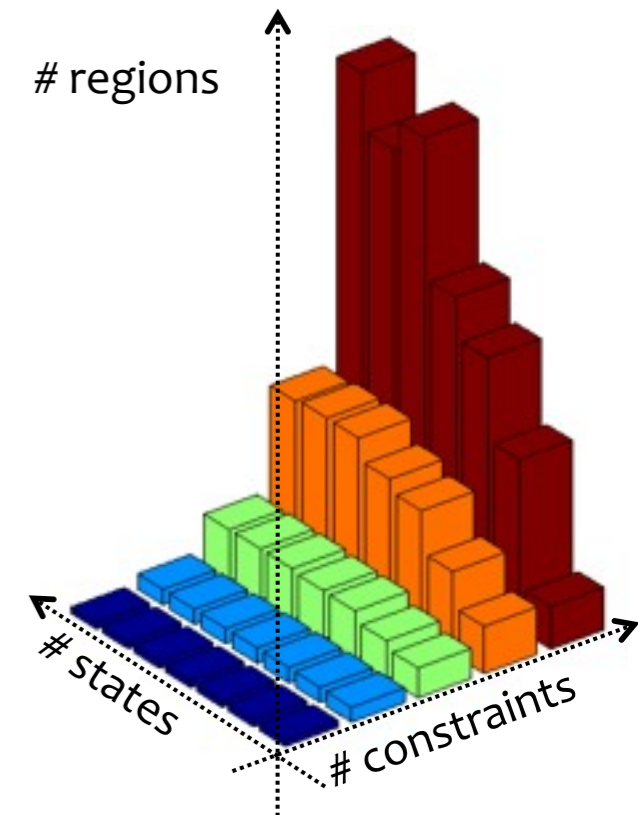
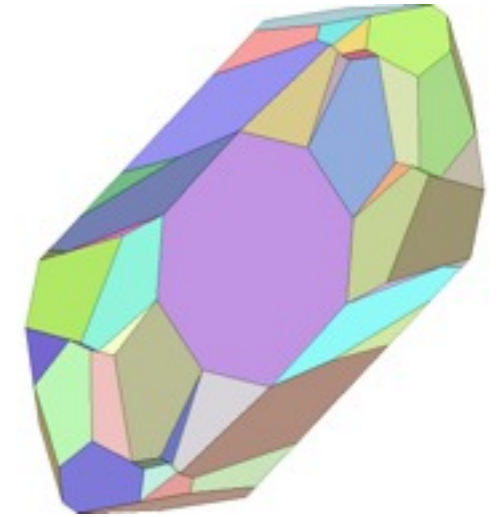


# Complexity of explicit MPC

- Number of regions depends on number of possible combinations of active constraints
- Weak dependence on number of states and references
- On-line QP vs explicit MPC comparison:

$2N$	QP (ms) average	worst	explicit (ms) average	worst	regions	[storage kb]
4	1.1	1.5	0.005	0.1	25	16
8	1.3	1.9	0.023	1.1	175	78
20	2.5	2.6	0.038	3.3	1767	811
30	5.3	7.2	0.069	4.4	5162	2465
40	10.9	13.0	0.239	15.6	11519	5598

(Intel Centrino 1.4 GHz)



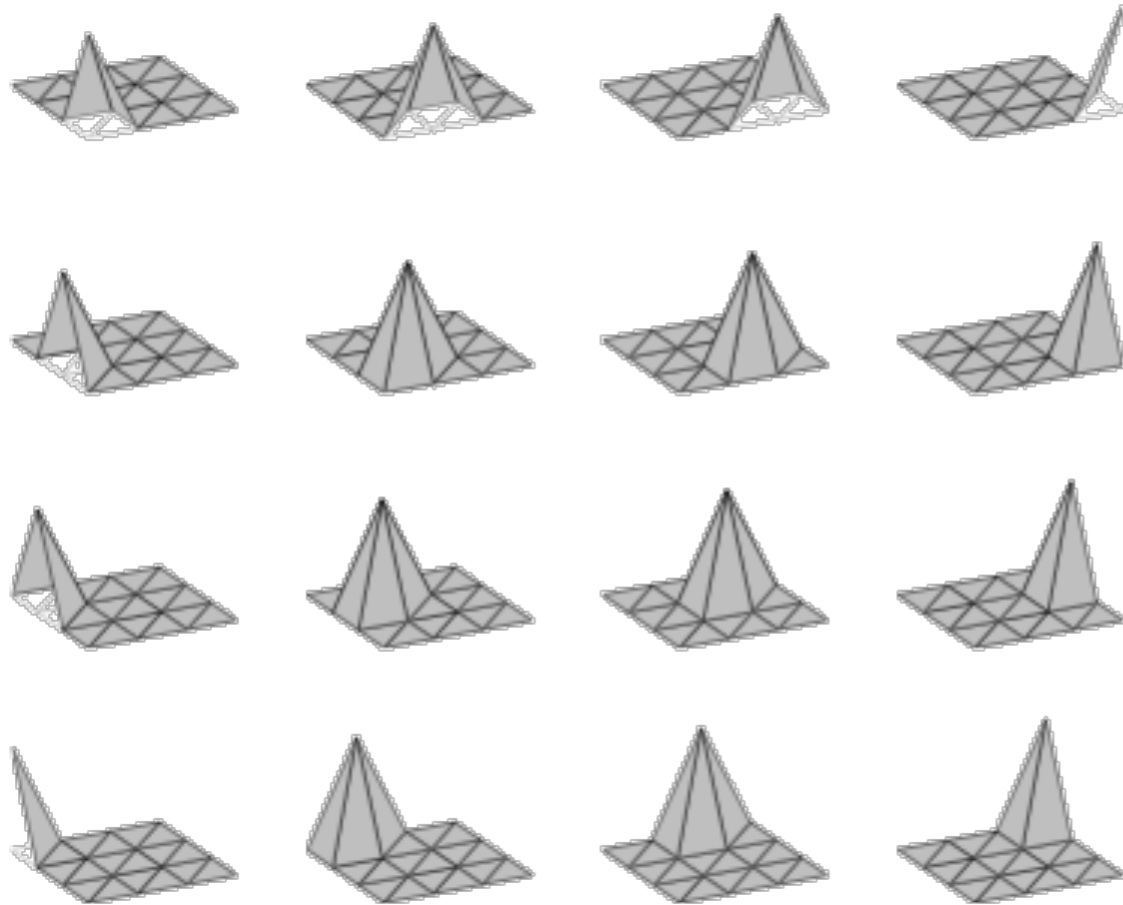
- Explicit approach typically limited to LTI-MPC problems with **6÷8 free control moves** and **8÷12 parameters** (states+references)
- Embedded QP methods are preferable otherwise



# PWA approximation of MPC over simplices

- **Approximate** a given linear MPC controller by using **canonical PWA** functions over **simplicial partitions (PWAS)**

(Bemporad, Oliveri, Poggi, Storace, 2011)

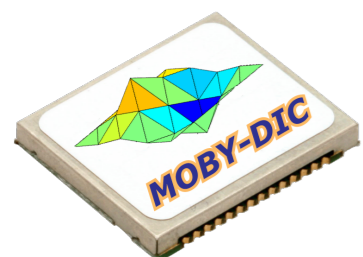


$$\hat{u}(x) = \sum_{k=1}^{N_v} w_k \phi_k(x) = w' \phi(x)$$

approximate MPC law

Weights  $w_k$  optimized **off-line** to best approximate a given MPC law

(Julian, Desages, Agamennoni, 1999)



<http://www.mobydic-project.eu/>



# PWA approximation of MPC over simplices

- **Extremely cheap**: PWAS functions can be directly implemented on **FPGA**, or even **ASIC** (Application Specific Integrated Circuits)
- **Extremely fast** computations (**10-100 nanoseconds**)



*fit criterion*

Control	$p$	Latency (A - B) [ns]
$L^2$	7	170 - 31
	31	238 - 45
	63	272 - 46
$L^\infty$	7	170 - 31
	31	238 - 45
	63	272 - 46

Architecture A:  
mainly serial

Architecture B:  
fully parallel

*online time  
to compute MPC  
(Xilinx Spartan 3 FPGA)*

*# partitions  
per dimension*

**Exact explicit MPC: 52 regions  
383 ns (avg) - 486 ns (max)**

MIMO system dynamics

$$x_{k+1} = \begin{bmatrix} 1.2 & 1 \\ 0 & 1.1 \end{bmatrix} x_k + \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} u_k$$

$$y_k = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} x_k$$

subject to saturation on  $u$  and  $y$

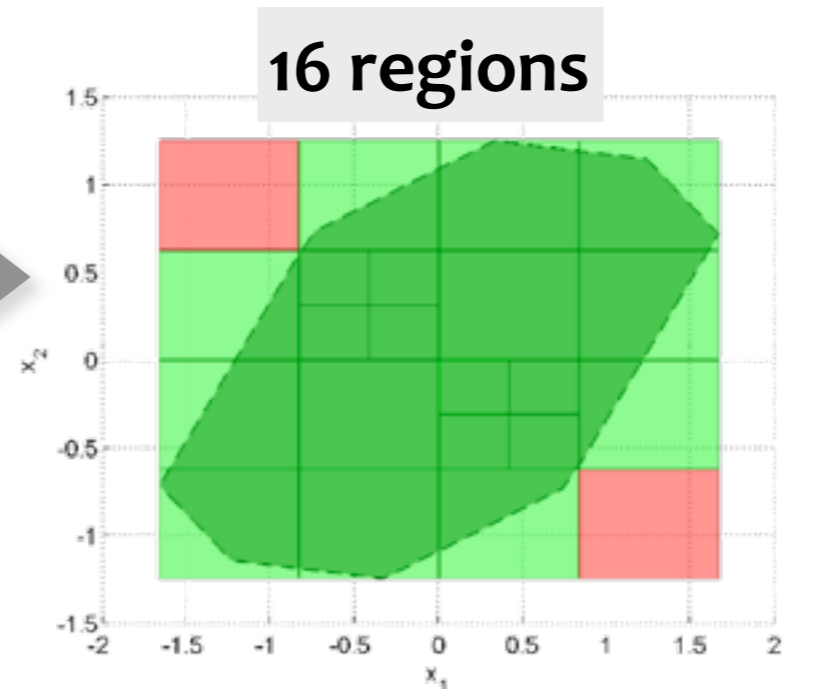
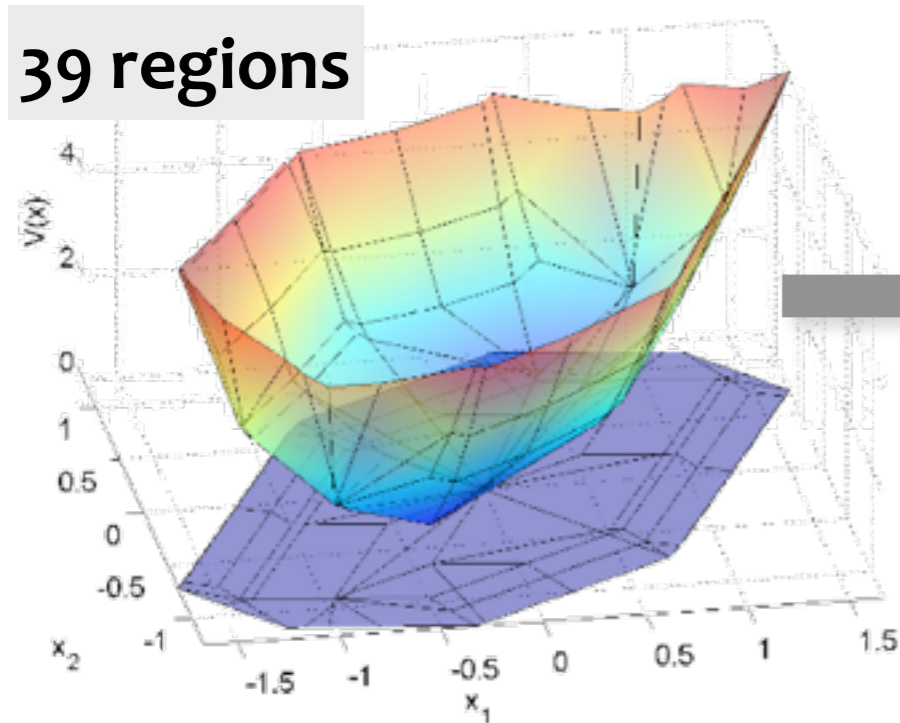
- Closed-loop stability results are available (Bemporad, Oliveri, Poggi, Storace, 2011)  
(Rubagotti, Barcelli, Bemporad, 2012)

✗ Curse of dimensionality (wrt to state dimension)

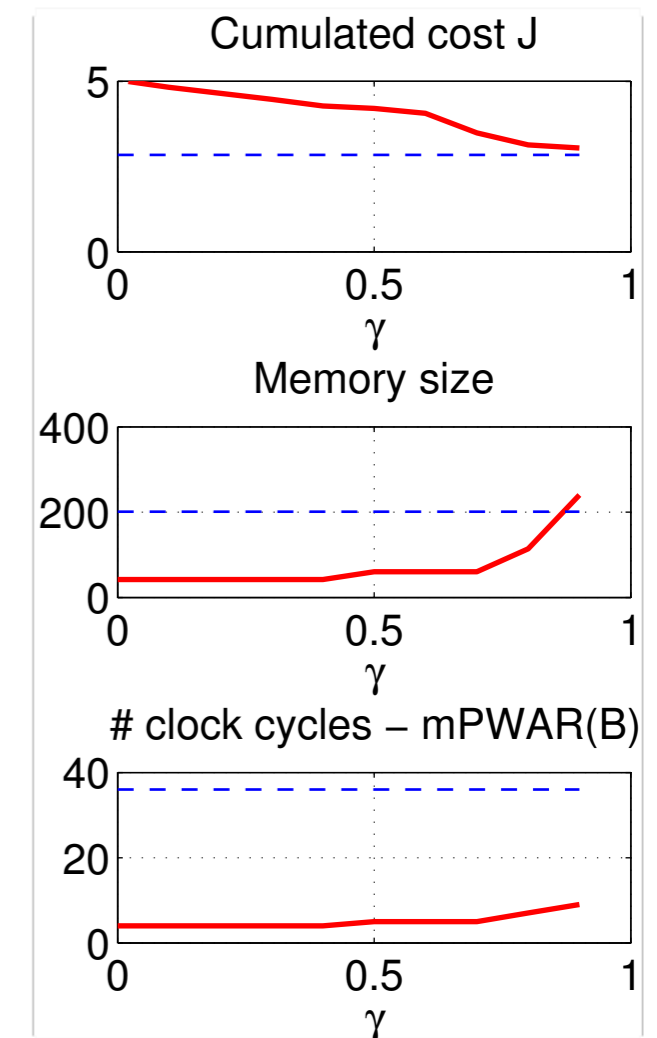


# PWA approximation of MPC over rectangles

- **Approximate** a given linear MPC controller by using **regular PWA** functions over **hyper-rectangular partitions (PWAS)** (Liang, Heemels, Bemporad, 2011)



(Johansen, Grancharova, 2003)



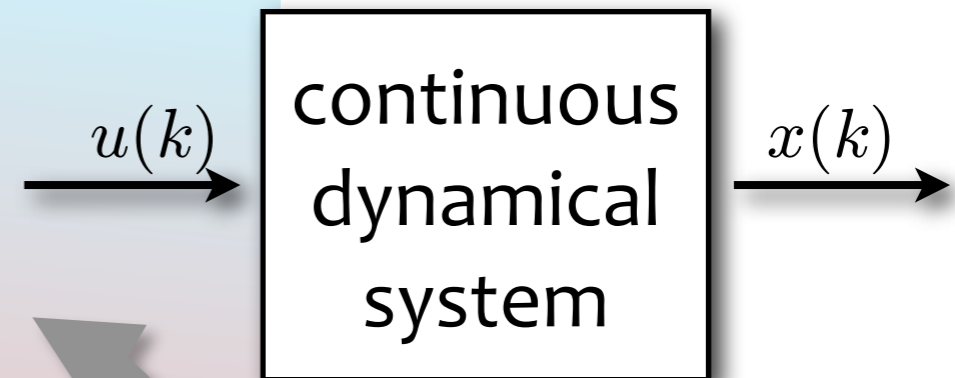
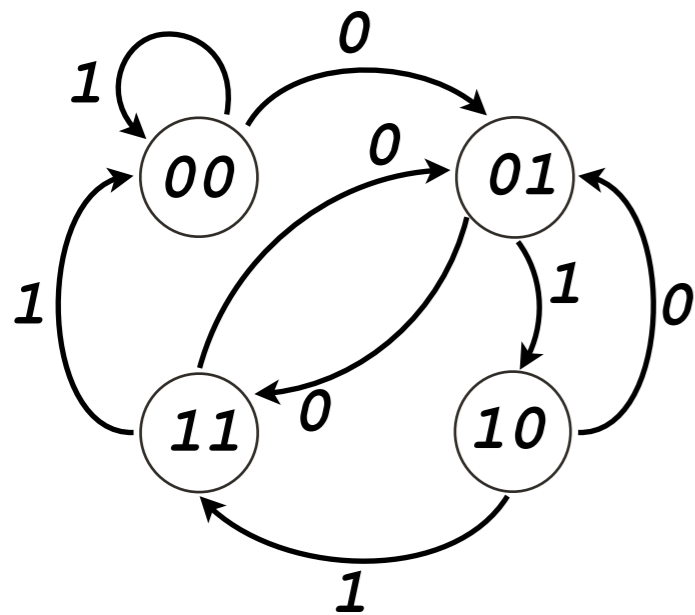
- Key idea: use optimal PWA cost as a control Lyap. fnc
- Main features of suboptimal control law:
  - Can be computed (off-line) by solving a **linear program (LP)**
  - Closed-loop **stability** and degree of **performance loss** are guaranteed a priori
  - Fulfilment of **input and state constraints** is guaranteed a priori
  - Tradeoff between controller complexity and suboptimality is selectable





# Hybrid MPC

# Hybrid dynamical systems



**hybrid  
dynamical  
system**

- Variables are **discrete-valued**

$$x \in \{0, 1\}^{n_b}, \quad u \in \{0, 1\}^{m_b}$$

- Dynamics = **finite state machine**

- **Logic** constraints

- Variables are **real-valued**

$$x \in \mathbb{R}^{n_c}, \quad u \in \mathbb{R}^{m_c}$$

- **Difference/differential equations**

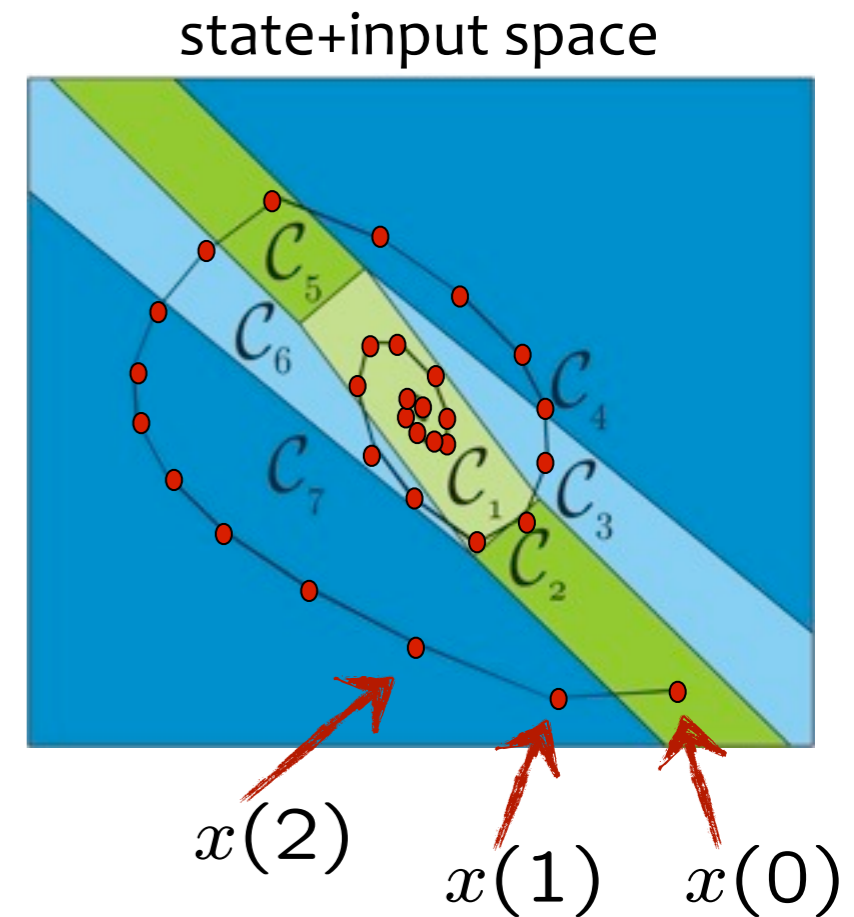
- **Linear inequality** constraints

# Piecewise affine systems

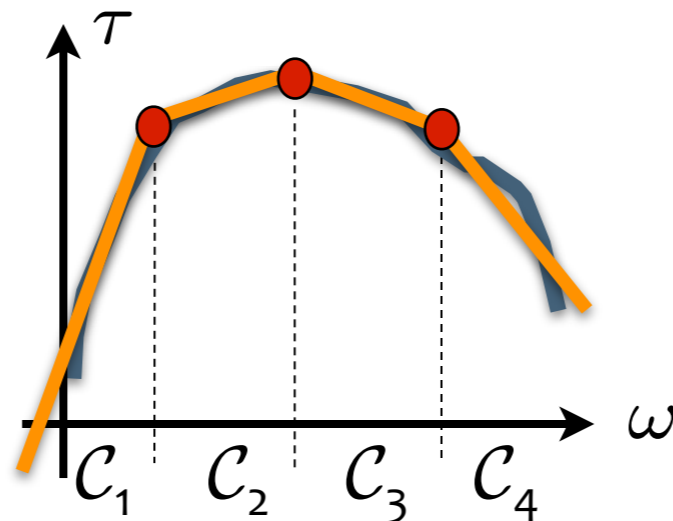
$$\begin{aligned} x(k+1) &= A_{i(k)}x(k) + B_{i(k)}u(k) + f_{i(k)} \\ y(k) &= C_{i(k)}x(k) + D_{i(k)}u(k) + g_{i(k)} \end{aligned}$$

$$i(k) \text{ s.t. } H_{i(k)}x(k) + J_{i(k)}u(k) \leq K_{i(k)}$$

$$x \in \mathbb{R}^n, u \in \mathbb{R}^m, y \in \mathbb{R}^p, i \in \{1, \dots, s\}$$

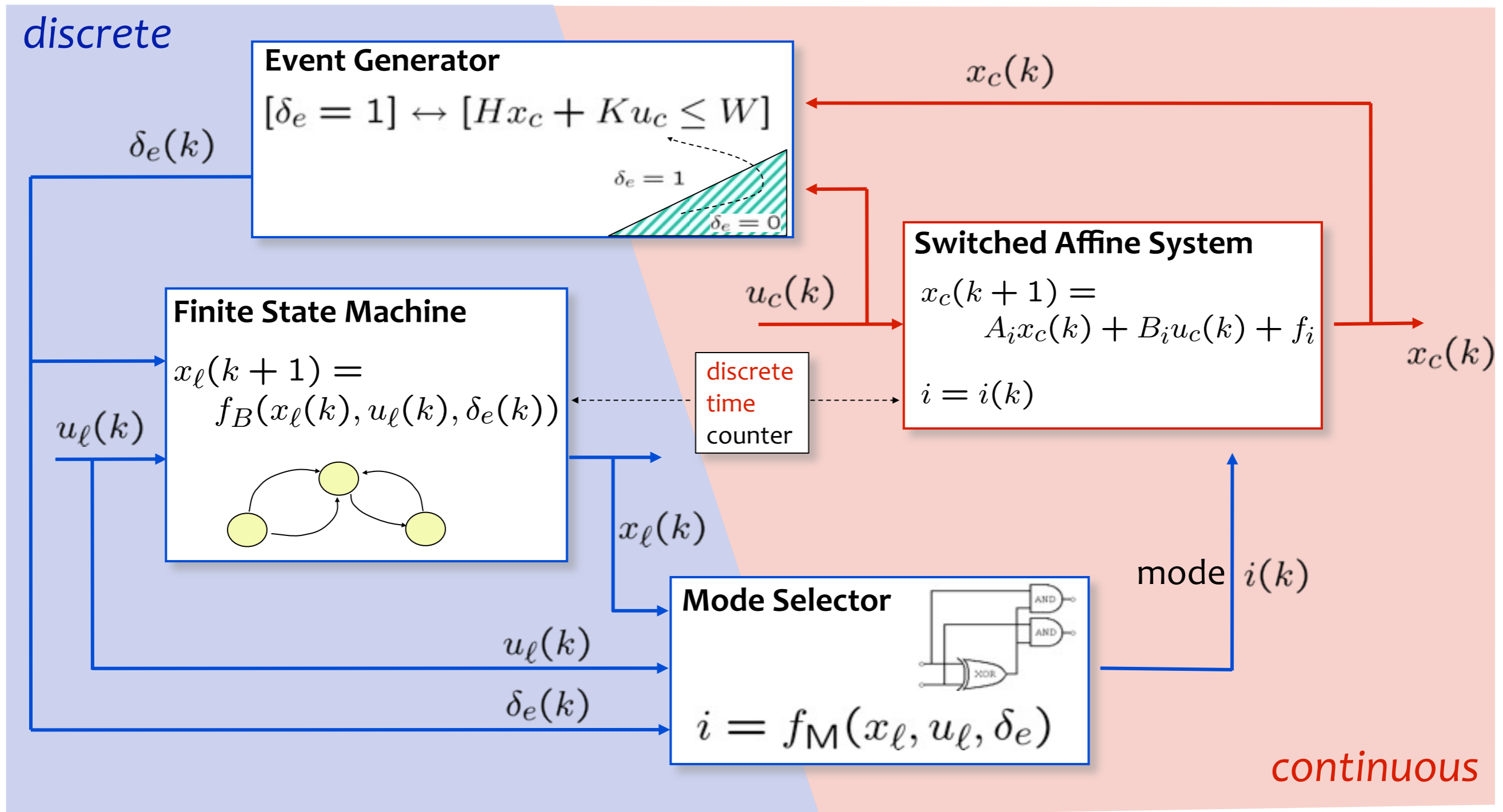


Can approximate nonlinear and/or discontinuous dynamics arbitrarily well



# Discrete Hybrid Automaton (DHA)

(Torrison, Bemporad, 2004)

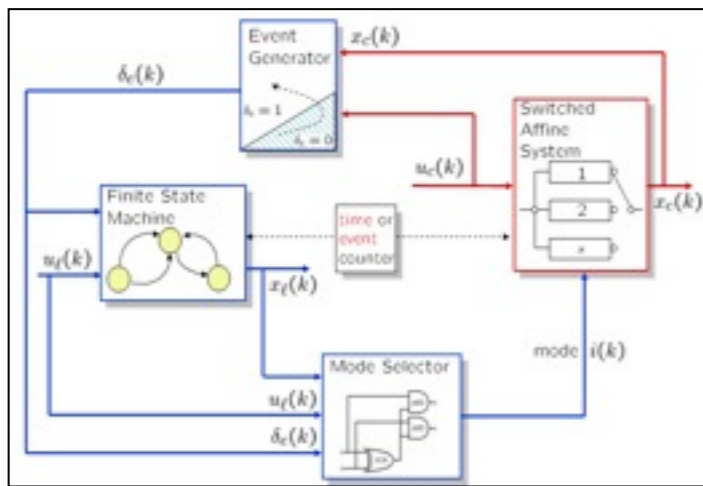


$x_\ell \in \{0, 1\}^{n_b}$  = binary state  
 $u_\ell \in \{0, 1\}^{m_b}$  = binary input  
 $\delta_e \in \{0, 1\}^{n_e}$  = event variable

$x_c \in \mathbb{R}^{n_c}$  = real-valued state  
 $u_c \in \mathbb{R}^{m_c}$  = real-valued input  
 $i \in \{1, \dots, s\}$  = current mode

# Mixed Logical Dynamical (MLD) systems

- Any **logic formula** involving Boolean variables can be translated into a set of **integer linear (in)equalities** (Raman, Grossmann, 1991)



Example:

$$\delta_1 \text{ OR } \delta_2 = \text{TRUE}$$



$$\delta_1 + \delta_2 \geq 1$$

**HYSDEL**

modeling language

(Torrison, Bemporad, 2004)

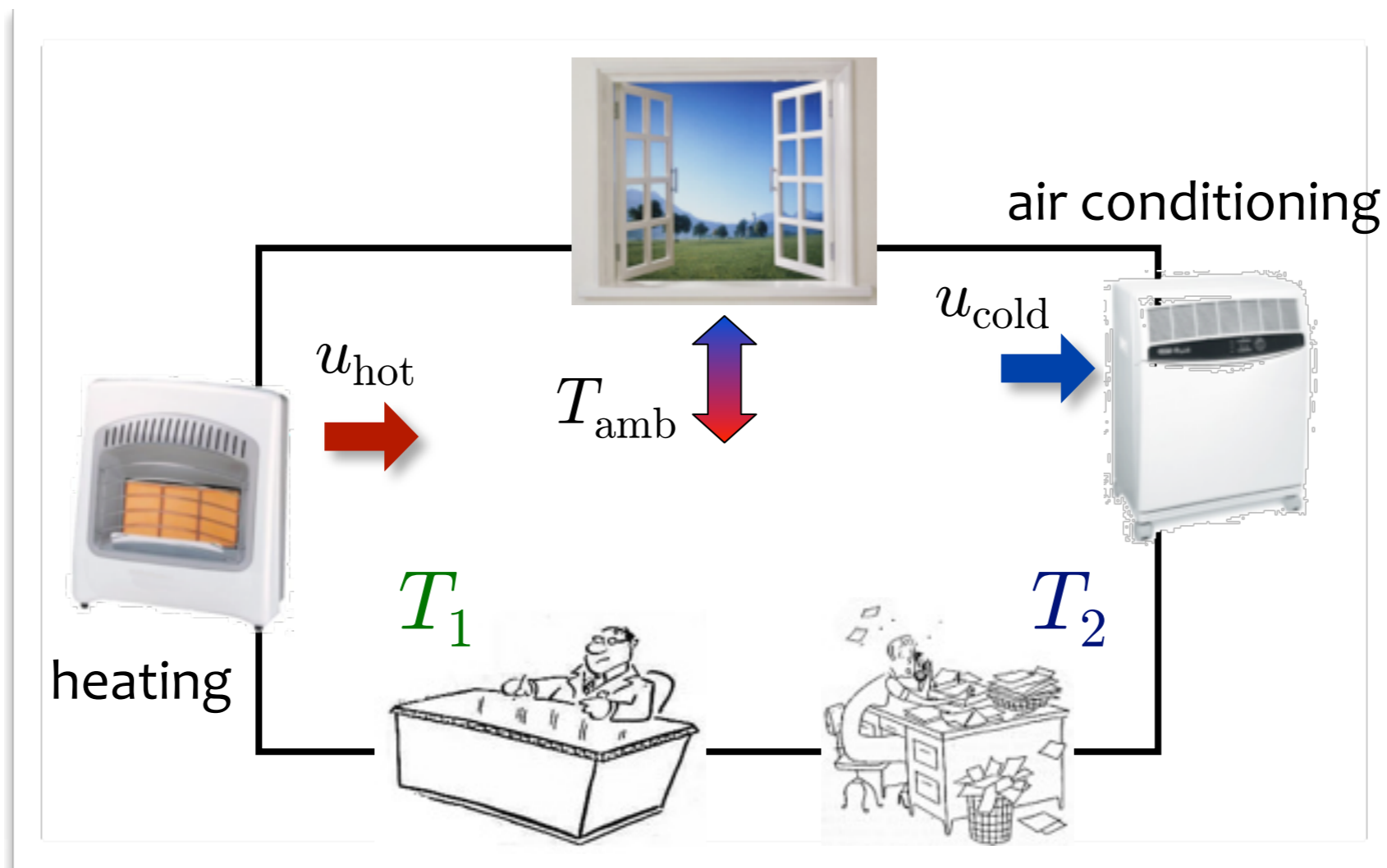
**Mixed Logical Dynamical (MLD) system**

$$\begin{cases} x_{k+1} = Ax_k + B_1u_k + B_2\delta_k + B_3z_k + B_5 \\ y_k = Cx_k + D_1u_k + D_2\delta_k + D_3z_k + D_5 \\ E_2\delta_k + E_3z_k \leq E_4x_k + E_1u_k + E_5 \end{cases}$$

(Bemporad, Morari 1999)

- $x, u, y, z, \delta$  contain **mixed-integer** (=real and **binary**) components
- MLD** systems and **PWA** systems are equivalent (Bemporad, Ferrari-Trecate, Morari, 2000) (Heemels, De Schutter, Bemporad, 2001) (Bemporad, 2004)

# Example: Room temperature control



## discrete dynamics

- #1=cold  $\rightarrow$  heater=on
- #2=cold  $\rightarrow$  heater=on **unless** #1=hot
- A/C activation has similar rules

## continuous dynamics

$$\frac{dT_i}{dt} = -\alpha_i(T_i - T_{amb}) + k_i(u_{hot} - u_{cold})$$
$$i = 1, 2$$

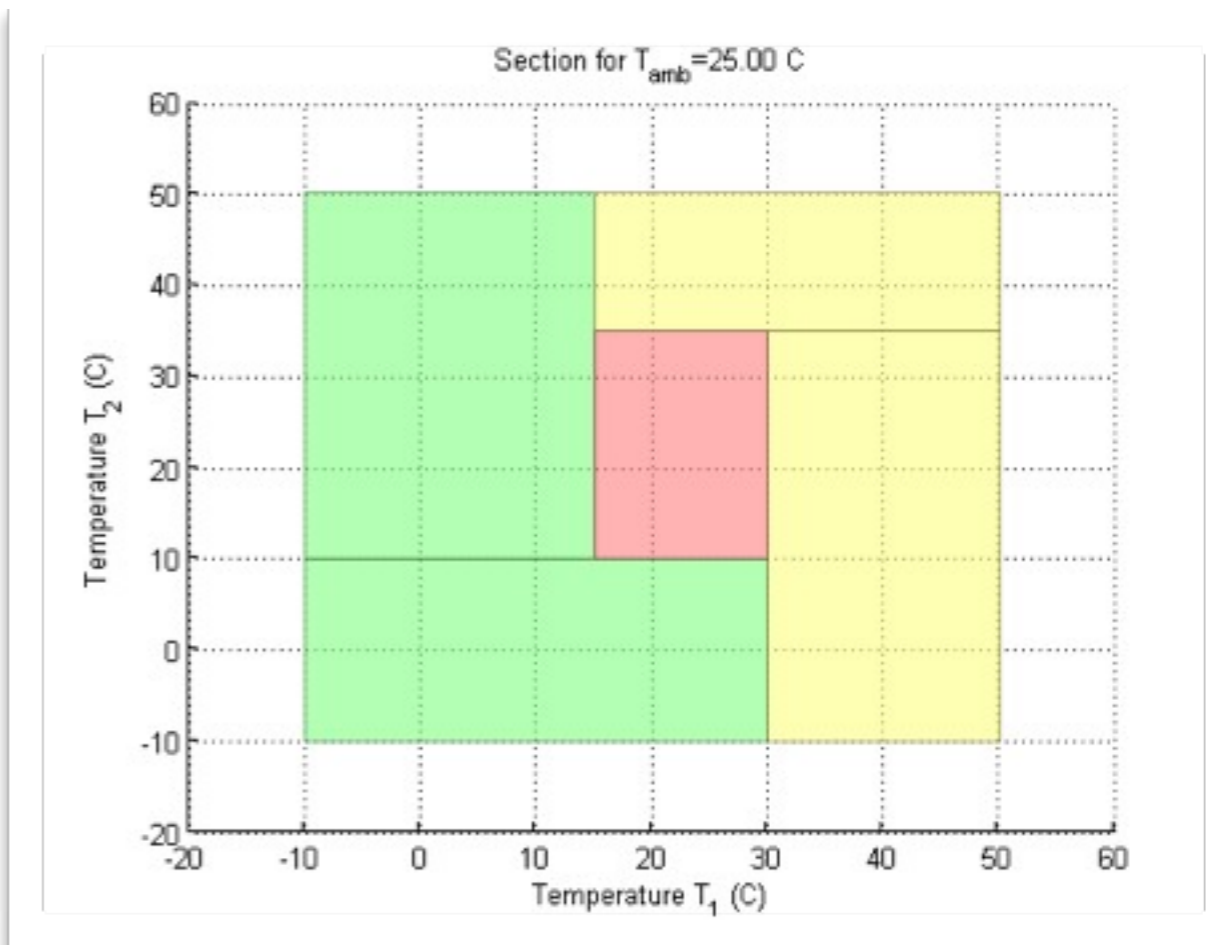


# Example: Room temperature control

```
SYSTEM heatcool {  
  INTERFACE {  
    STATE { REAL T1 [-10,50];  
            REAL T2 [-10,50];  
          }  
    INPUT { REAL Tamb [-10,50];  
          }  
    PARAMETER {  
      REAL Ts, alpha1, alpha2, k1, k2;  
      REAL Thot1, Tcold1, Thot2, Tcold2, Uc, Uh;  
    }  
  }  
  IMPLEMENTATION {  
    AUX { REAL uhot, ucold;  
          BOOL hot1, hot2, cold1, cold2;  
        }  
    AD { hot1 = T1>=Thot1;  
         hot2 = T2>=Thot2;  
         cold1 = T1<=Tcold1;  
         cold2 = T2<=Tcold2;  
        }  
    DA { uhot = (IF cold1 | (cold2 & ~hot1) THEN Uh ELSE 0);  
         ucold = (IF hot1 | (hot2 & ~cold1) THEN Uc ELSE 0);  
        }  
    CONTINUOUS { T1 = T1+Ts*(-alpha1*(T1-Tamb)+k1*(uhot-ucold));  
                 T2 = T2+Ts*(-alpha2*(T2-Tamb)+k2*(uhot-ucold));  
        }  
  }  
}
```

- Equivalent PWA model consists of 5 regions

- Model described in **HYSDEL** and converted to **MLD** form (20 mixed-integer inequalities)



heater on

both off

A/C on

# MPC of hybrid systems

hybrid MLD model

$$\begin{cases} x_{k+1} = Ax_k + B_1u_k + B_2\delta_k + B_3z_k + B_5 & x_0 = x(t) \\ y_k = Cx_k + D_1u_k + D_2\delta_k + D_3z_k + D_5 \\ E_2\delta_k + E_3z_k \leq E_4x_k + E_1u_k + E_5 \end{cases}$$

performance index

$$\min x'_N P x_N + \sum_{k=0}^{N-1} x'_k Q x_k + u'_k R u_k$$

$$\begin{aligned} R &= R' \succ 0 \\ Q &= Q' \succeq 0 \\ P &= P' \succeq 0 \end{aligned}$$



$$\begin{aligned} \min_{\xi} \quad & \frac{1}{2} \xi' H \xi + x'(t) F \xi \\ \text{s.t.} \quad & G \xi \leq W + S x(t) \end{aligned}$$

$$\xi \in \mathbb{R}^c \times \{0, 1\}^b$$

continuous and binary components

$$\xi = \begin{bmatrix} u_0 \\ \vdots \\ u_{N-1} \\ \delta_0 \\ \vdots \\ \delta_{N-1} \\ z_0 \\ \vdots \\ z_{N-1} \end{bmatrix}$$

linear and logic constraints

MPC implemented by solving a **Mixed-Integer Quadratic Program (MIQP)**

Alternative: **Mixed-Integer Linear Program (MILP)** formulation

# Example: Room temperature control

- MPC problem formulation

$$\begin{aligned} \min \quad & \sum_{k=1}^2 |x_2(k) - r| \\ \text{s.t.} \quad & x_1(k) \geq 25, \quad k = 1, 2 \\ & \text{hybrid dynamics} \end{aligned}$$



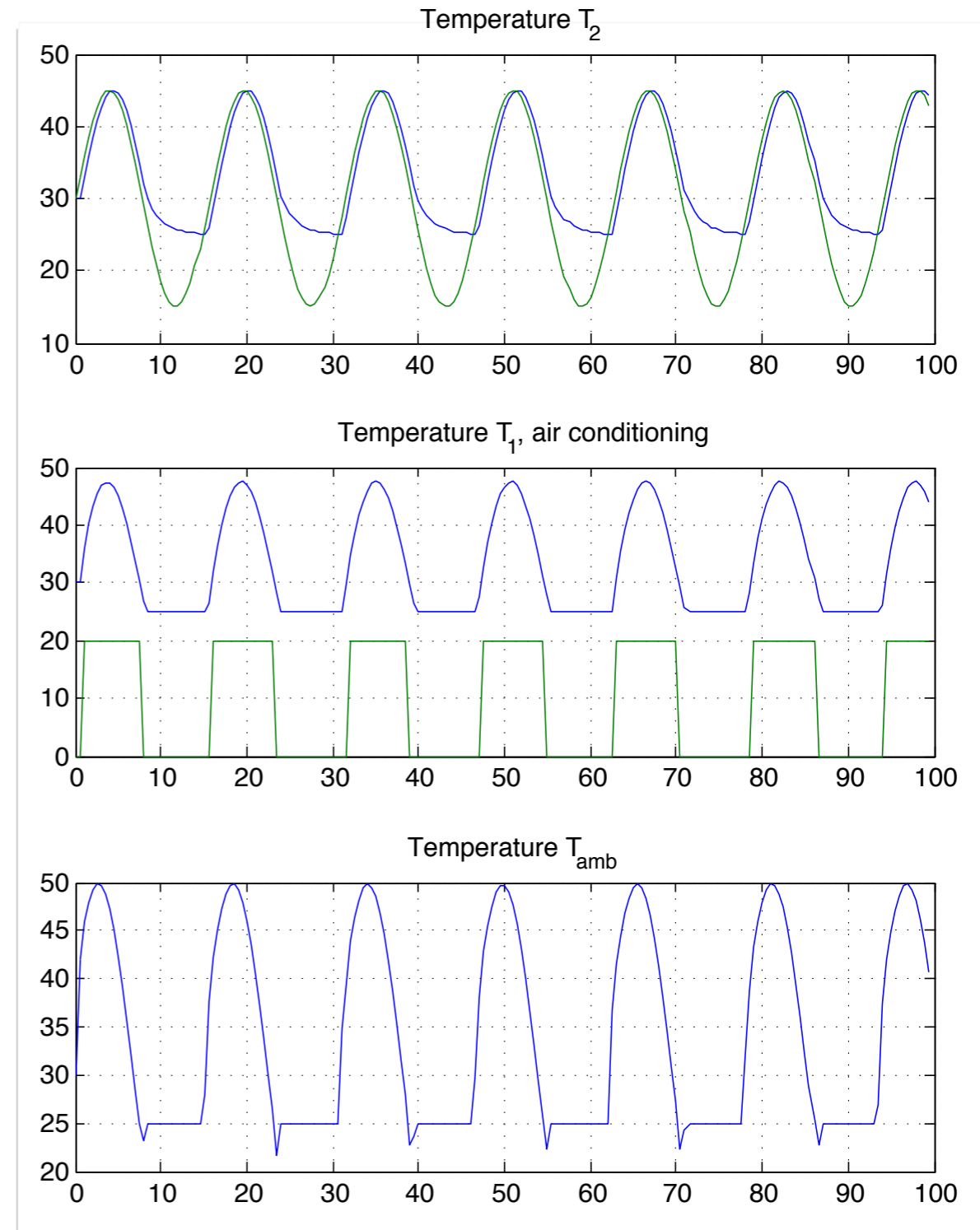
- MPC optimization problem (MILP)

20 optimization variables  
(8 continuous, 12 binary)

46 mixed-integer linear inequalities

CPU time = **1.3 ms** per time step

(IBM CPLEX 11.2, this Mac)



# Example: Room temperature control

- Explicit solution

(Borrelli, Baotic, Bemporad, Morari, 2005)

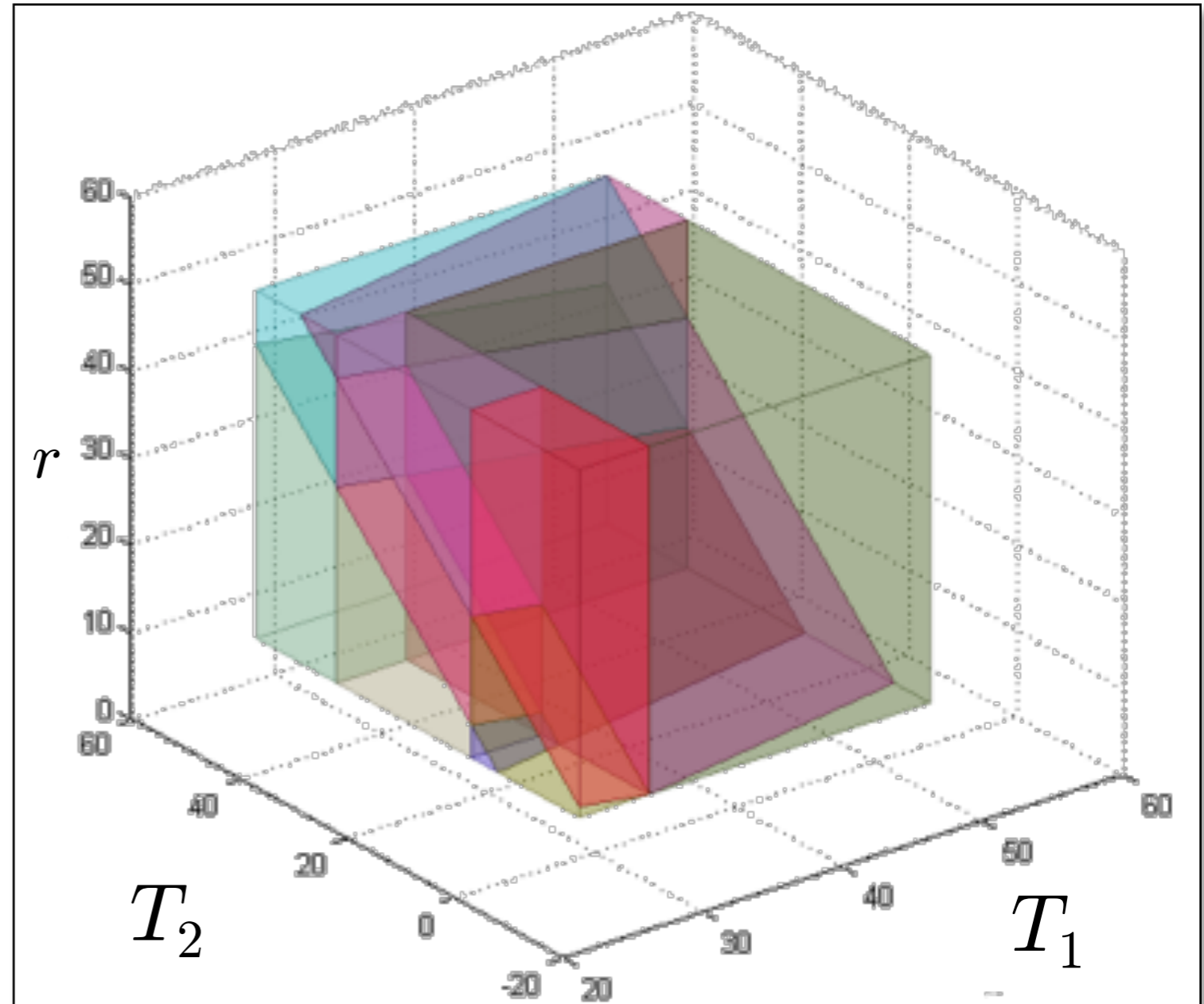
(Mayne, Rakovic, 2002)

(Alessio, Bemporad, 2006)

**12 polyhedral regions**  
and linear gains



**384 numbers** to store  
in memory



CPU time = **0.8 ms**

(compiled C-code, this Mac)

**Note:** explicit form  
does not change the  
control law at all !



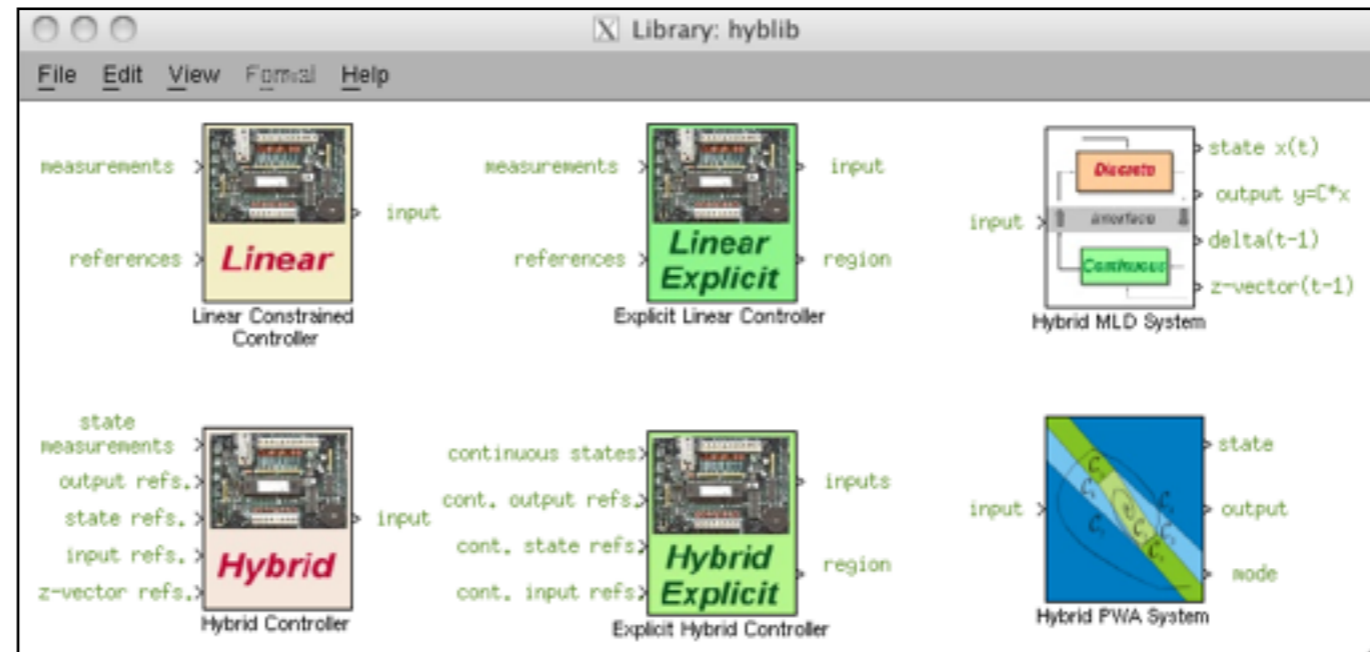
# Hybrid Toolbox for MATLAB

(Bemporad, 2003-2013)

## Features:

- **Explicit** MPC control (via multi-parametric programming)
- Simulink library
- C-code generation

Supported by



- **Hybrid** models: design, simulation, verification
- Control design for linear systems w/ constraints and hybrid systems
- Interfaces to several QP/LP and Mixed-Integer Programming solvers

5000+ download requests  
since October 2004

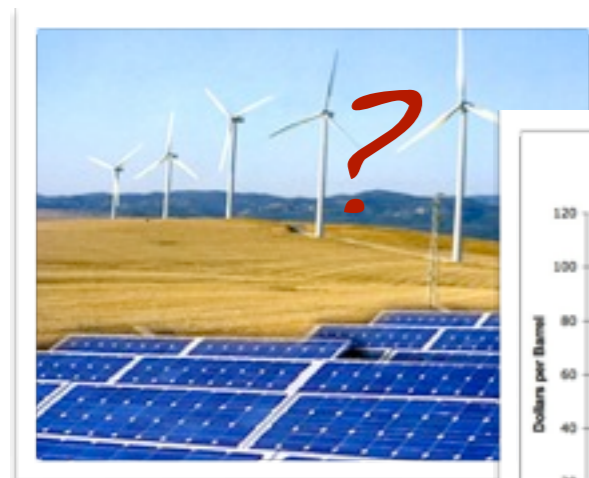
<http://cse.lab.imtlucca.it/~bemporad/hybrid/toolbox/>

# Stochastic MPC



# Stochastic MPC

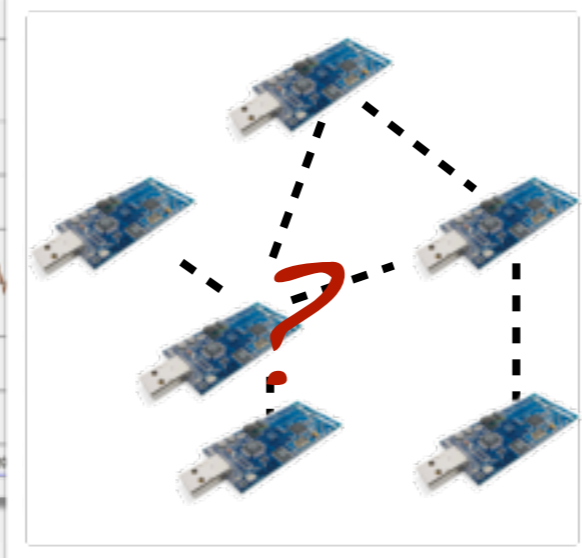
- In many control problems decisions must be taken under **uncertainty**



wind/solar power



prices



wireless networks



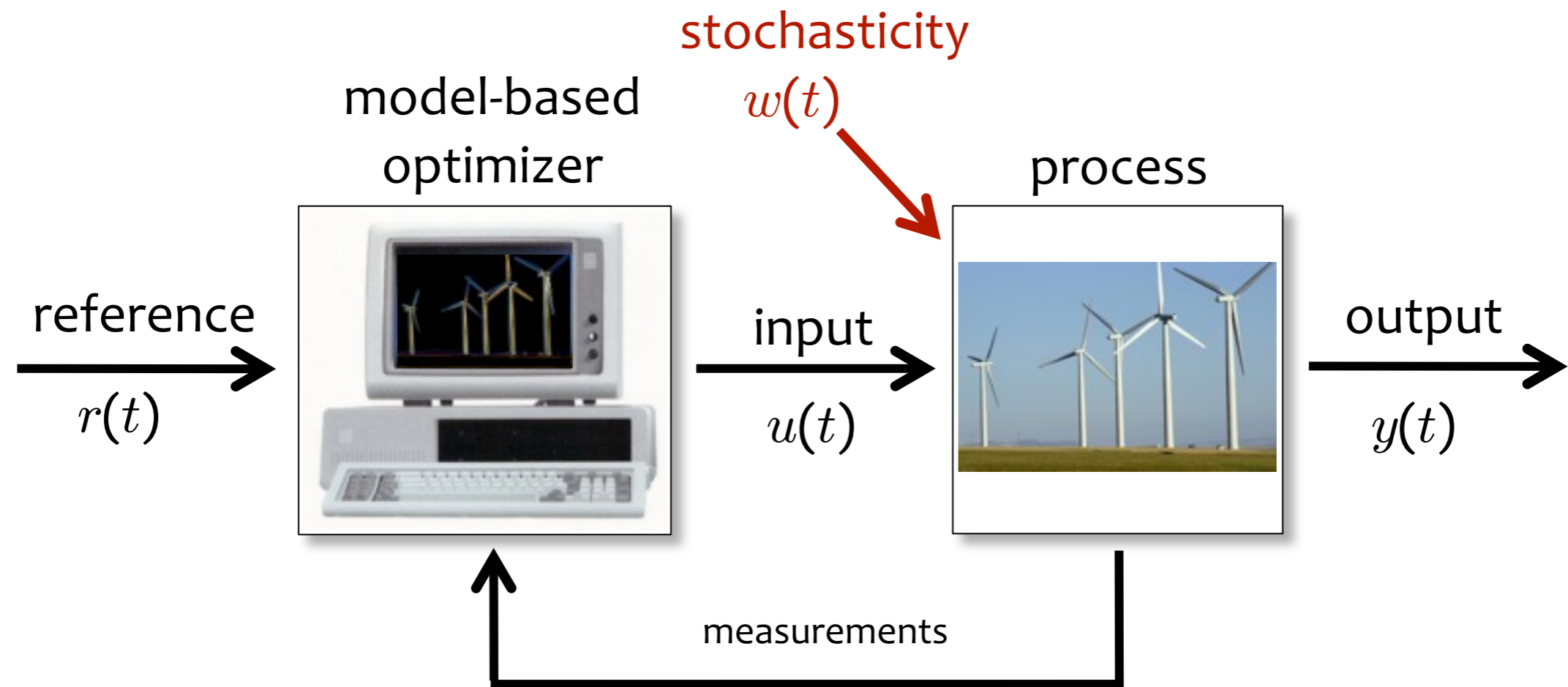
demand



human (inter)action

- **Robust** control approaches do not model uncertainty (only assume that is bounded) and pessimistically consider the worst case
- **Stochastic models** provide instead additional information about uncertainty

# Stochastic Model Predictive Control (SMPC)



Use a **stochastic** dynamical **model** of the process to **predict** its possible future evolutions and choose the “best” **control** action

# Stochastic Model Predictive Control

- At time  $t$ : solve a **stochastic optimal control** problem over a finite future horizon of  $N$  steps:

$$\begin{array}{ll} \min_u & E_w \left[ \sum_{k=0}^{N-1} \ell(y_k - r(t+k), u_k) \right] \\ \text{s.t.} & x_{k+1} = f(x_k, u_k, w_k) \\ & y_k = g(x_k, u_k, w_k) \\ & u_{\min} \leq u_k \leq u_{\max} \\ & y_{\min} \leq y_k \leq y_{\max}, \quad \forall w \\ & x_0 = x(t) \end{array}$$

$x(t)$  = process state

$u(t)$  = manipulated vars

$y(t)$  = controlled output

$w(t)$  = **stochastic disturbances**

- Only apply the first optimal move  $u^*(t)$ , discard  $u^*(t+1)$ ,  $u^*(t+2)$ , ...
- At time  $t+1$ : Get new measurement  $x(t+1)$ , repeat the optimization. And so on ...

# Linear stochastic MPC w/ discrete disturbance

- Linear stochastic prediction model

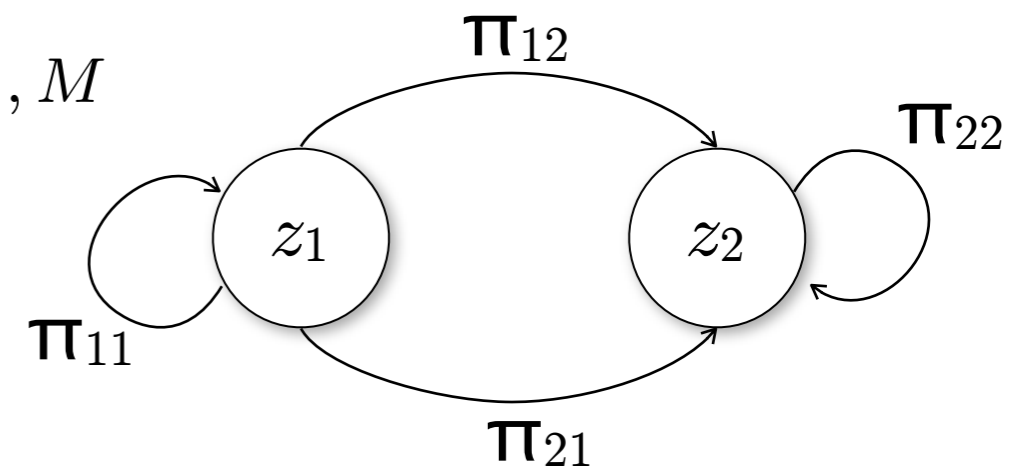
$$x(t+1) = A(w(t))x(t) + B(w(t))u(t) + H(w(t))$$

- Discrete disturbance

$$w(t) \in \{w_1, \dots, w_s\} \quad p_j(t) = \Pr[w(t) = w_j] \quad \sum_{j=1}^s p_j(t) = 1, \quad \forall t \geq 0$$

- Probabilities  $p_j(t)$  can have their own dynamics. Example: Markov chain

$$\pi_{ih} = \Pr[z(t+1) = z_h \mid z(t) = z_i], \quad i, h = 1, \dots, M$$
$$p_j(t) = \begin{cases} e_{1j} & \text{if } z(t) = z_1 \\ \vdots & \vdots \\ e_{Mj} & \text{if } z(t) = z_M \end{cases}$$



- Discrete distributions can be estimated from historical data (and adapted on-line)

# Cost functions for SMPC to minimize

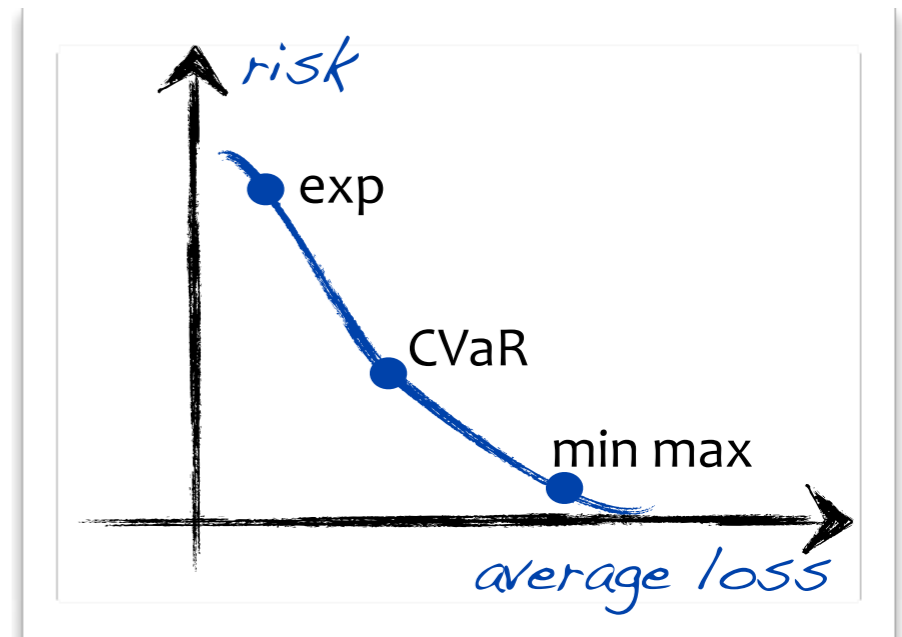
*performance*  $\longrightarrow$   $J(u, w) \triangleq \sum_{k=0}^{N-1} \ell(y_k - r(t+k), u_k)$

- **Expected performance**

$$\min_u E_w [J(u, w)]$$

- **Tradeoff between expected performance & risk**

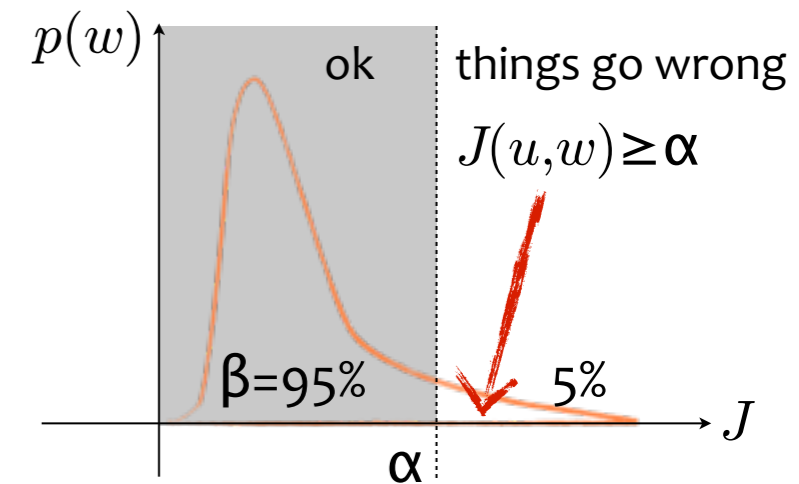
$$\min_u E_w [J(u, w)] + \rho \text{Var} [J(u, w)]$$



- **Conditional Value-at-Risk (CVaR)**

$$\min_{u, \alpha} \left\{ \alpha + \frac{1}{1 - \beta} E[\max(J(u, w) - \alpha, 0)] \right\} \quad (\text{Rockafellar, Uryasev, 2000})$$

= minimize expected loss when things go wrong (convex if  $J$  convex !)



- **Min-max**

$$\min_u \{ \max_w J(u, w) \} \quad = \text{minimize worst case performance}$$



# Stochastic program

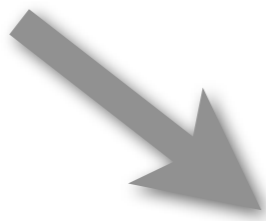
- Enumerate all possible scenarios  $\{w_0^j, w_1^j, \dots, w_{N-1}^j\}$ ,  $j = 1, \dots, S$   $S = s^N$

- Each scenario has probability  $p^j = \prod_{k=0}^{N-1} \Pr[w_k = w_k^j]$

- Each scenario has its own evolution  $x_{k+1}^j = A(w_k^j)x_k^j + B(w_k^j)u_k^j$   
(LTV system)

- Expectations become simple sums

$$\min E_w \left[ x_N' P x_N + \sum_{k=0}^{N-1} x_k' Q x_k + u_k' R u_k \right]$$

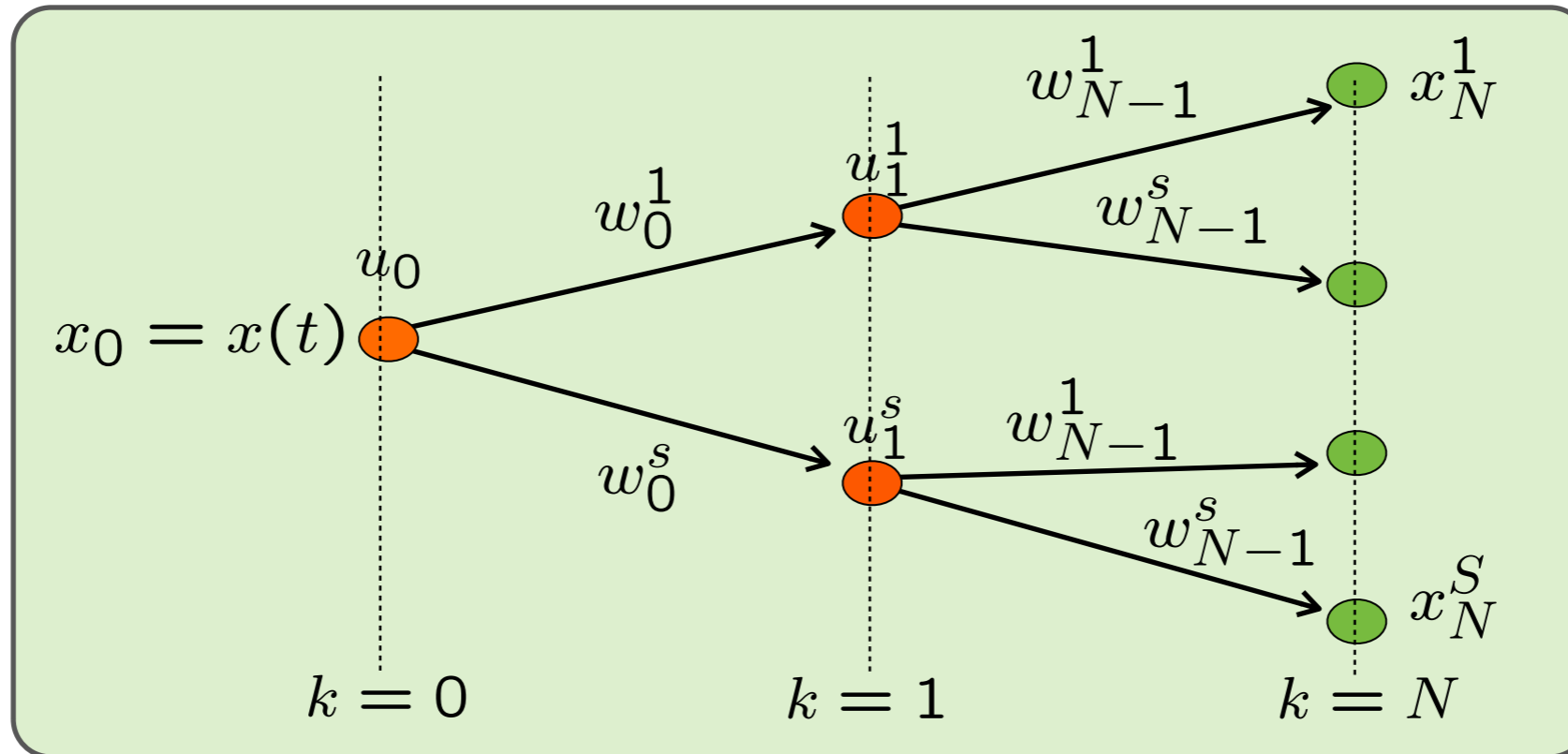


$$\min \sum_{j=1}^S p^j \left( (x_N^j)' P x_N^j + \sum_{k=0}^{N-1} (x_k^j)' Q x_k^j + (u_k^j)' R u_k^j \right)$$

This is again a quadratic function of the inputs



# Scenario tree



- Scenario = path on the tree
- Number  $S$  of scenarios = number of leaf nodes
- Some paths can be removed if their probability is very small (at your own risk)
- **Causality constraint:**  $u_k^j = u_k^h$  when scenarios  $j$  and  $h$  share the same node at prediction time  $k$  (for example:  $u_0^j \equiv u_0^h$  at root node  $k=0$ )

$$\min \dots + p^j (x_k^j)' Q x_k^j + \dots$$

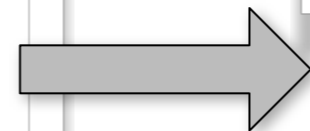
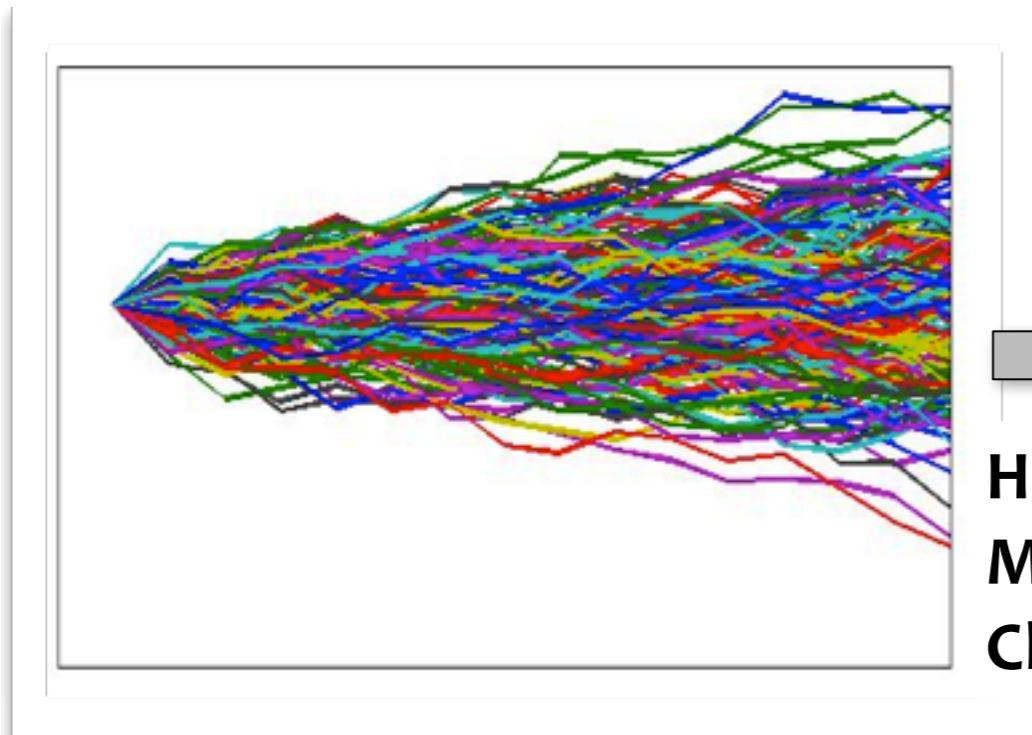
$$y_{\min} \leq y_k \leq y_{\max}, \forall w$$



# Scenario tree generation from data

- Scenario trees can be generated by **clustering** sample paths
- Paths can be obtained by Monte Carlo simulation of (arbitrarily complex) models, or from historical data

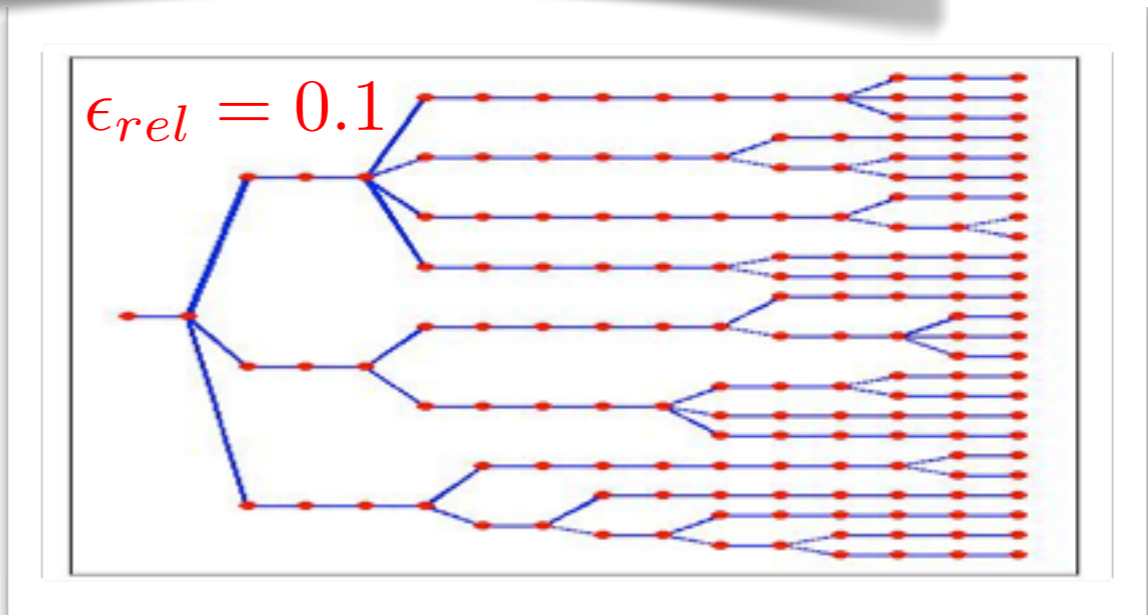
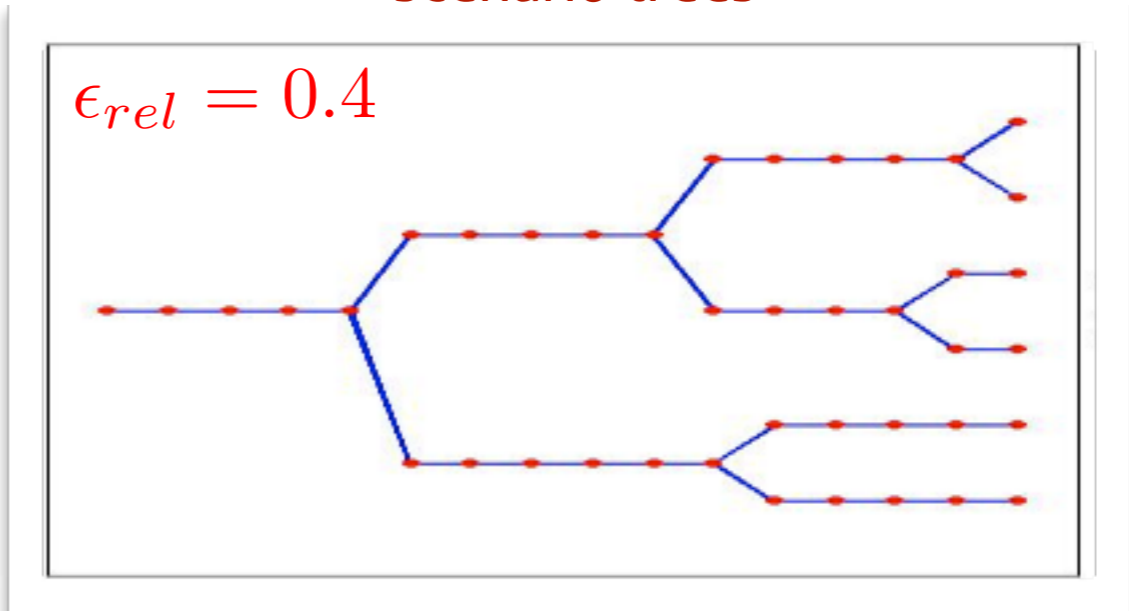
scenario “fan” (collection of sample paths)



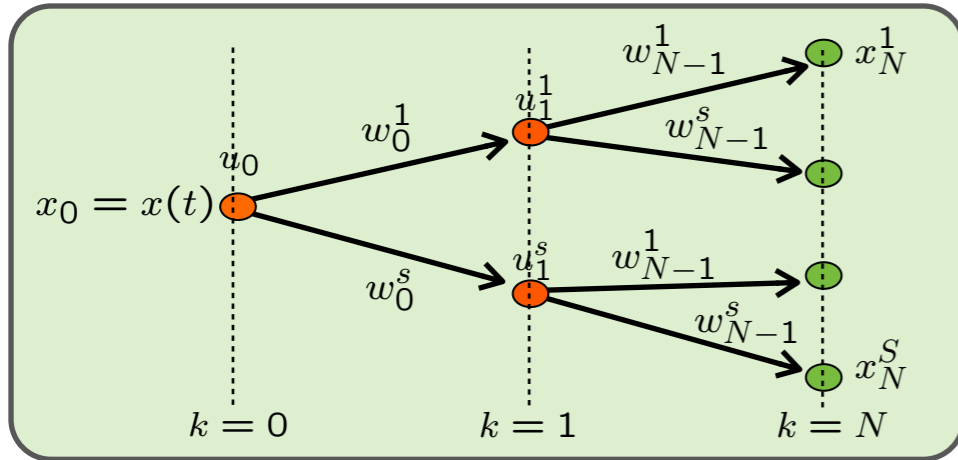
**Heuristic  
Multilevel  
Clustering**

(Heitsch, Römisch, 2009)

scenario trees

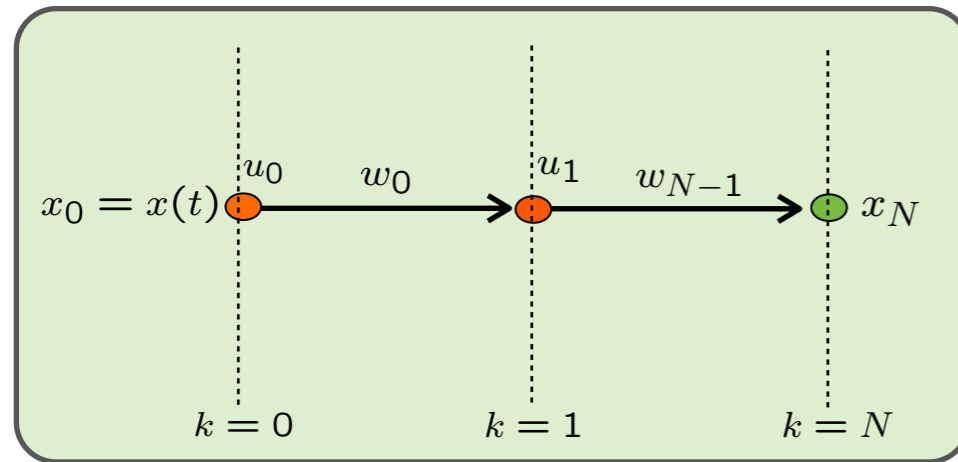


# Scenario enumeration



## scenario tree

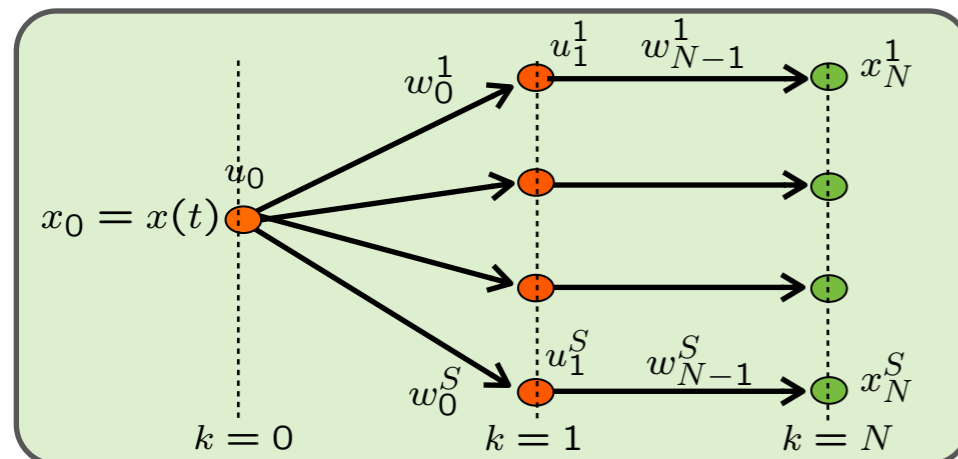
Causality is exploited: decision  $u_k$  only depends on past disturbance realizations  $\{w_0, w_1, \dots, w_{k-1}\}$



## deterministic

Only a sequence of disturbances is considered

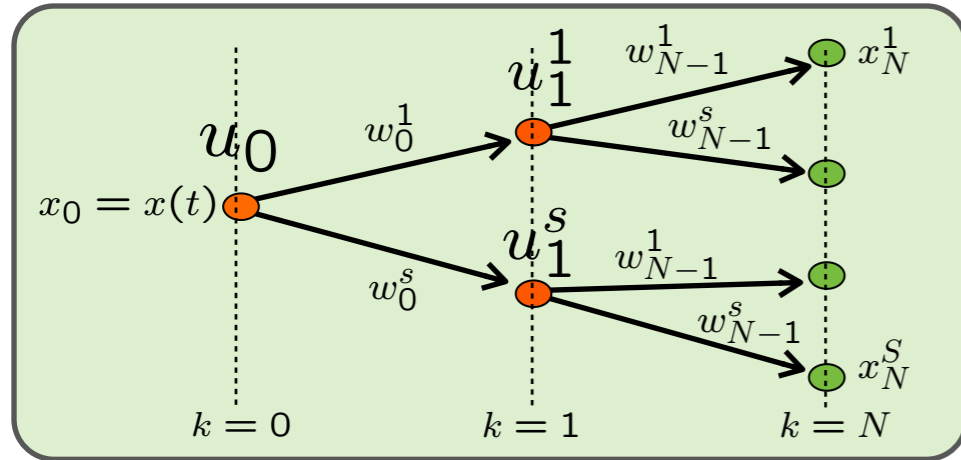
- frozen-time:  $w_k \equiv w(t), \forall k$  (causal prediction)
- anticipative action:  $w_k \equiv w(t+k)$  (non-causal)
- “expected” problem:  $w_k = E[w(t+k)|t]$  (causal)



## scenario “fan”

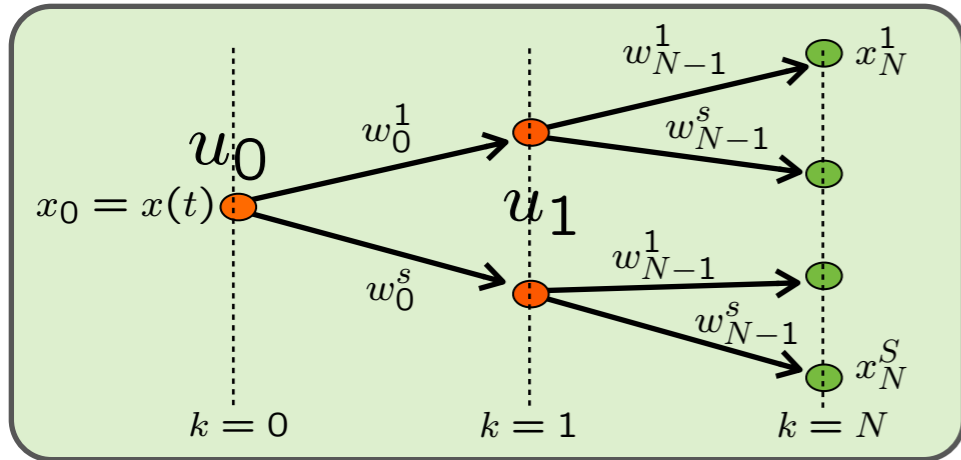
- generate a set of scenarios (Monte Carlo simulation)
- decision  $u_k$  also depends on future disturbance realizations  $\{w_k, w_{k+1}, \dots, w_{N-1}\}$

# Open-loop vs. closed-loop prediction



## closed-loop prediction

A proper move  $u$  is optimized to counteract each possible outcome of the disturbance  $w$



## open-loop prediction

Only a sequence of inputs  $\{u_0, u_1, \dots, u_{N-1}\}$  is optimized, the same  $u$  must be good for all possible disturbance  $w$

- Intuitively: OL prediction is more conservative than CL in handling constraints
- OL problem = CL problem + additional constraints  $u^j \equiv u, \forall j = 1, \dots, S$  (=less degrees of freedom)

## Existing literature on stochastic MPC

(Schwarme & Nikolaou, 1999) (Munoz de la Pena, Bemporad, Alamo, 2005) (Oldewurtel, Jones, Morari, 2008)  
(Wendt & Wozny, 2000) (Couchman, Cannon, Kouvaritakis, 2006) (Ono, Williams, 2008)  
(Batina, Stoorvogel, Weiland, 2002) (Primbs, 2007) (van Hessem & Bosgra 2002) (Bemporad, Di Cairano, 2005)  
(Bernardini, Bemporad, 2012)

- Performance index 
$$\min E_w \left[ x'_N P x_N + \sum_{k=0}^{N-1} x'_k Q x_k + u'_k R u_k \right]$$
- Goal: ensure **mean-square convergence**  $\lim_{t \rightarrow \infty} E[x'(t)x(t)] = 0$  (for  $H(w(t))=0$ )
- The existence of a **stochastic Lyapunov function**  $V(x) = x' P x$

$$E_{w(t)}[V(x(t+1))] - V(x(t)) \leq -x(t)' L x(t), \quad \forall t \geq 0$$

$$L = L' > 0$$

(Morozan, 1983)

ensures mean-square stability



# Linear stochastic stabilization

- Assume  $w(t) \in \{w_1, \dots, w_s\}$  and **constant** probability  $p(t) \equiv p, \forall t$
- The **stochastic convergence** condition  $E_{w(t)}[V(x(t+1))] - V(x(t)) \leq -x(t)'Lx(t)$  can be recast as the **LMI** condition

$$\begin{bmatrix} Q & Q & \sqrt{p_1}(A_1Q+B_1Y)' & \dots & \sqrt{p_s}(A_sQ+B_sY)' \\ Q & W & 0 & \dots & 0 \\ \sqrt{p_1}(A_1Q+B_1Y) & 0 & Q & & \\ \vdots & \vdots & & \ddots & \\ \sqrt{p_s}(A_sQ+B_sY) & 0 & & & Q \end{bmatrix} \preceq 0$$

$$\begin{aligned} Q &= Q' > 0 \\ W &= W' > 0 \end{aligned}$$

(Bernardini, Bemporad, 2012)

- The Lyapunov function is  $V(x) = x'Q^{-1}x$
- Mean-square stability guaranteed by linear feedback  $u(k) = Kx(k), K = YQ^{-1}$   
 $L = W^{-1}$
- A minimum decrease rate  $L$  can be imposed

# Stabilizing SMPC

(Bernardini, Bemporad, 2012)

- Impose stochastic stability constraint in SMPC problem (=quadratic constraint w.r.t.  $u_0$ )

$$\begin{aligned} \min_u \quad & E_w \left[ \sum_{k=0}^{N-1} \ell(x_k, u_k) \right] \\ \text{s.t.} \quad & x_{k+1} = A(w_k)x_k + B(w_k)u_k \\ & E[V(A(w_0)x_0 + B(w_0)u_0)] \leq x_0'(Q^{-1} - L)x_0 \\ & x_0 = x(t) \end{aligned}$$

*performance and stability are decoupled*

- SMPC approach:

1. Solve LMI problem off-line to find stochastic Lyapunov fcn  $V(x) = x'Q^{-1}x$
2. Optimize stochastic performance based on scenario tree

**Theorem:** The closed-loop system is as. stable in the mean-square sense

- SMPC can be generalized to handle **input and state constraints**

**Note:** recursive feasibility guaranteed by backup solution  $u(k) = Kx(k)$

# A few sample applications of SMPC

- **Financial engineering:** dynamic hedging of portfolios replicating synthetic options  
(Bemporad, Bellucci, Gabbriellini, 2009)  
(Bemporad, Gabbriellini, Puglia, Bellucci, 2010)  
(Bemporad, Puglia, Gabbriellini, 2011)
- **Energy systems:** power dispatch in smart grids, optimal bidding on electricity markets  
(Patrinos, Trimboli, Bemporad 2011)  
(Puglia, Bernardini, Bemporad 2011)
- **Automotive control:** energy management in HEVs, adaptive cruise control (human-machine interaction)  
(Bichi, Ripaccioli, Di Cairano, Bernardini, Bemporad, Kolmanovsky, CDC 2010)
- **Networked control:** improve robustness against communication imperfections  
(Bernardini, Donkers, Bemporad, Heemels, NECSYS 2010)

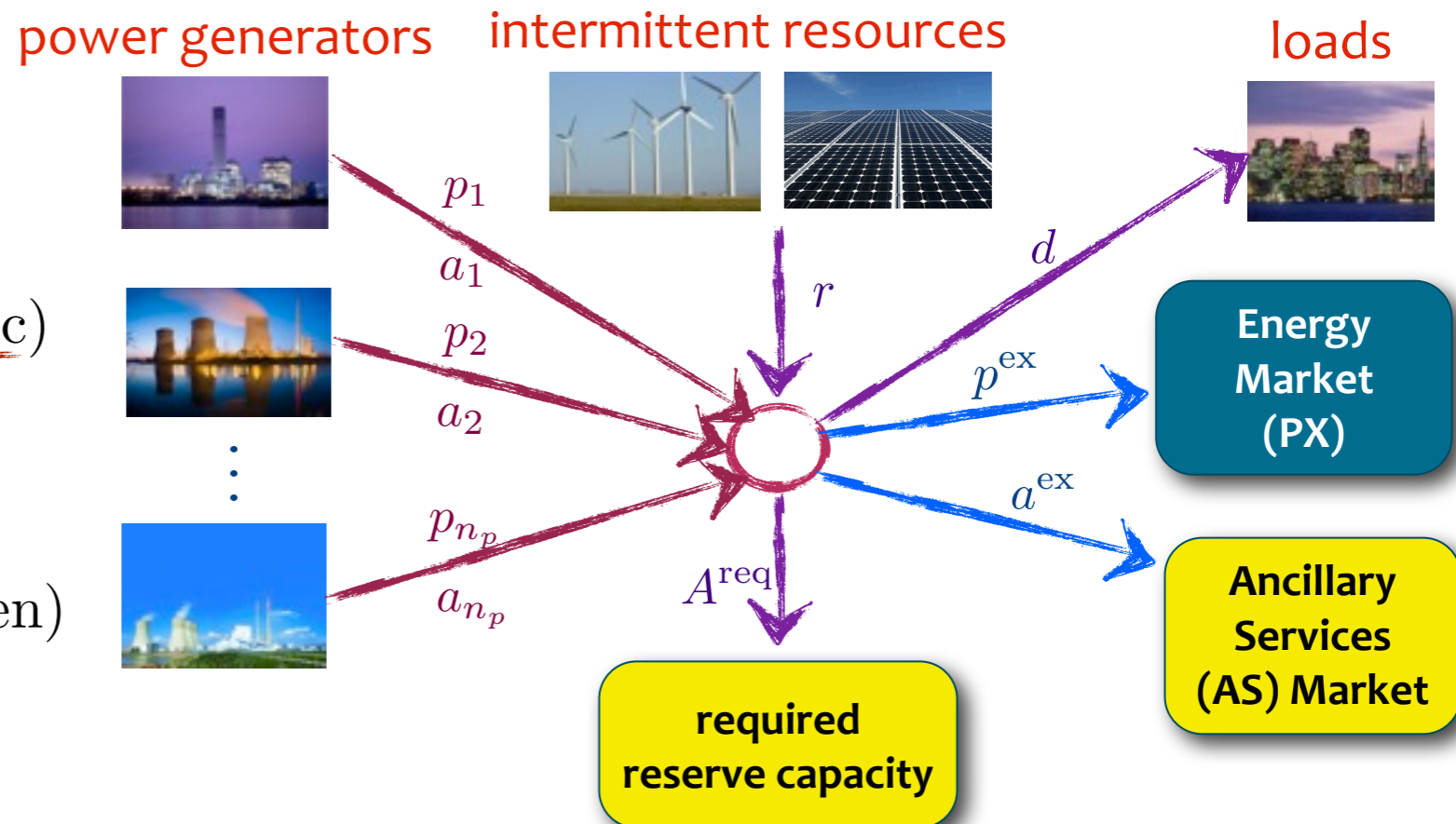
# SMPC for real-time market-based power dispatch

(Patrinos, Trimboli, Bemporad, 2011)

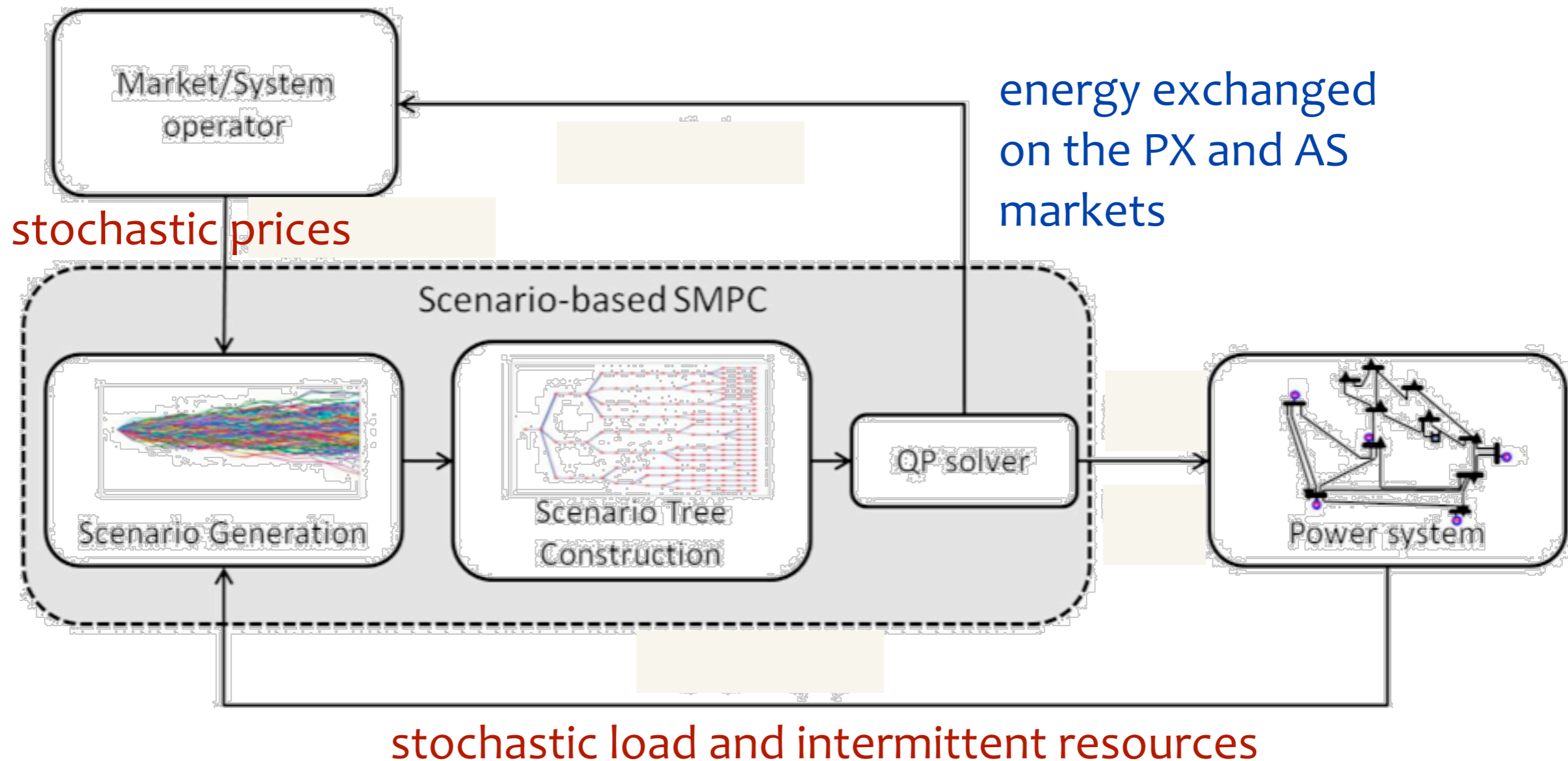
- We are a legal entity trading on the *energy (PX)* and *ancillary service (AS)* markets
- **Objective:** Minimize costs via efficient use of intermittent resources, and maximize profits by trading on electricity (PX, AS) markets
- **Constraints:** Grid capacity, rate limits, load balancing, AS balancing

$p_i$  = power injection (decision)  
 $a_i$  = reserve capacity (decision)  
 $r$  = intermittent generation (stochastic)  
 $d$  = demand (stochastic)  
 $p^{\text{ex}}$  = power exchanged (decision)  
 $p^{\text{as}}$  = power exchanged (decision)  
 $A^{\text{req}}$  = required reserve for BRP (given)

energy prices are also stochastic

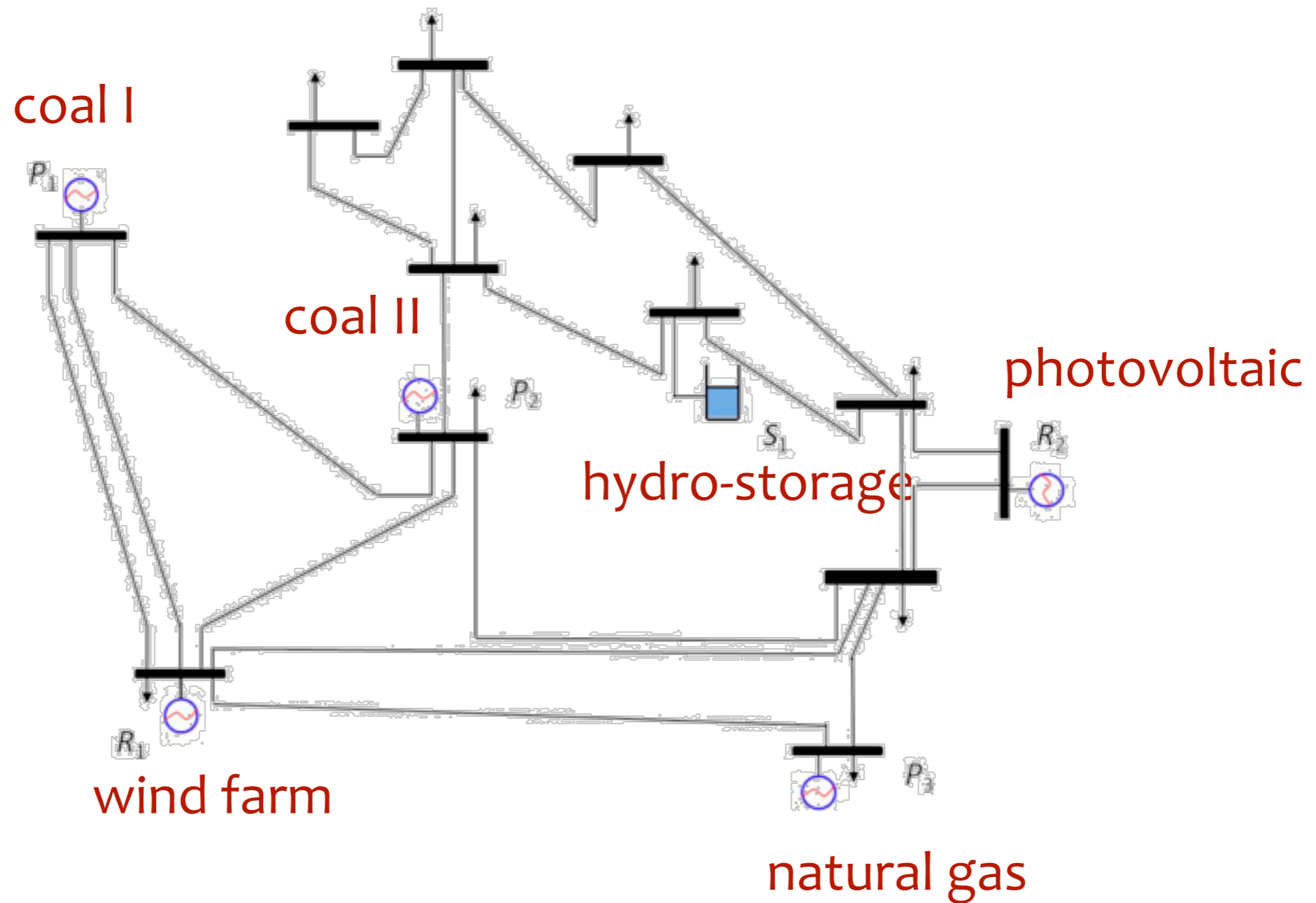


# SMPC architecture





# SMPC for market-based optimal power dispatch



# SMPC for market-based optimal power dispatch

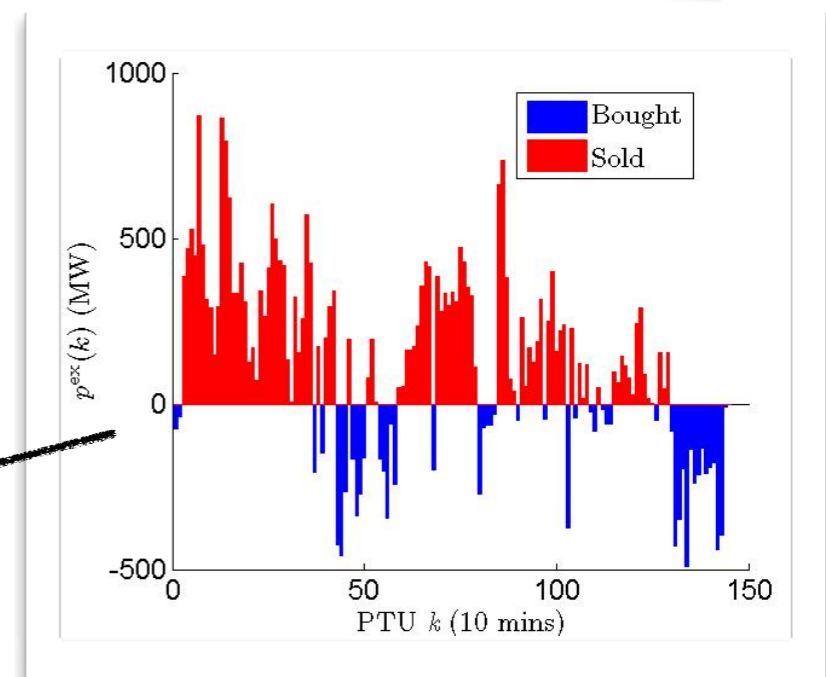
Exact knowledge of future uncertainty

Deterministic: time-dependent expectations used for future uncertainty

Algorithm	Storage Cost	No Storage Cost	Avg # of nodes
Prescient-OC	6427979	6879741	
CE-MPC	9778750	9819518	
SSMPC ( $e_{rel} = 0.1$ )	7134582	7245962	350
SSMPC ( $e_{rel} = 0.2$ )	7144011	7249401	335
SSMPC ( $e_{rel} = 0.3$ )	7148494	7250207	172
SSMPC ( $e_{rel} = 0.4$ )	7179848	7264505	87
SSMPC ( $e_{rel} = 0.5$ )	7224912	7267497	50
SSMPC ( $e_{rel} = 0.6$ )	7239985	7277410	38
SSMPC ( $e_{rel} = 0.7$ )	7259491	7298023	31
SSMPC ( $e_{rel} = 0.8$ )	7255246	7312092	26
SSMPC ( $e_{rel} = 0.9$ )	7260424	7318643	22
SSMPC ( $e_{rel} = 1.0$ )	7260424	7318642	20

Stochastic formulation

power exchanged with grid



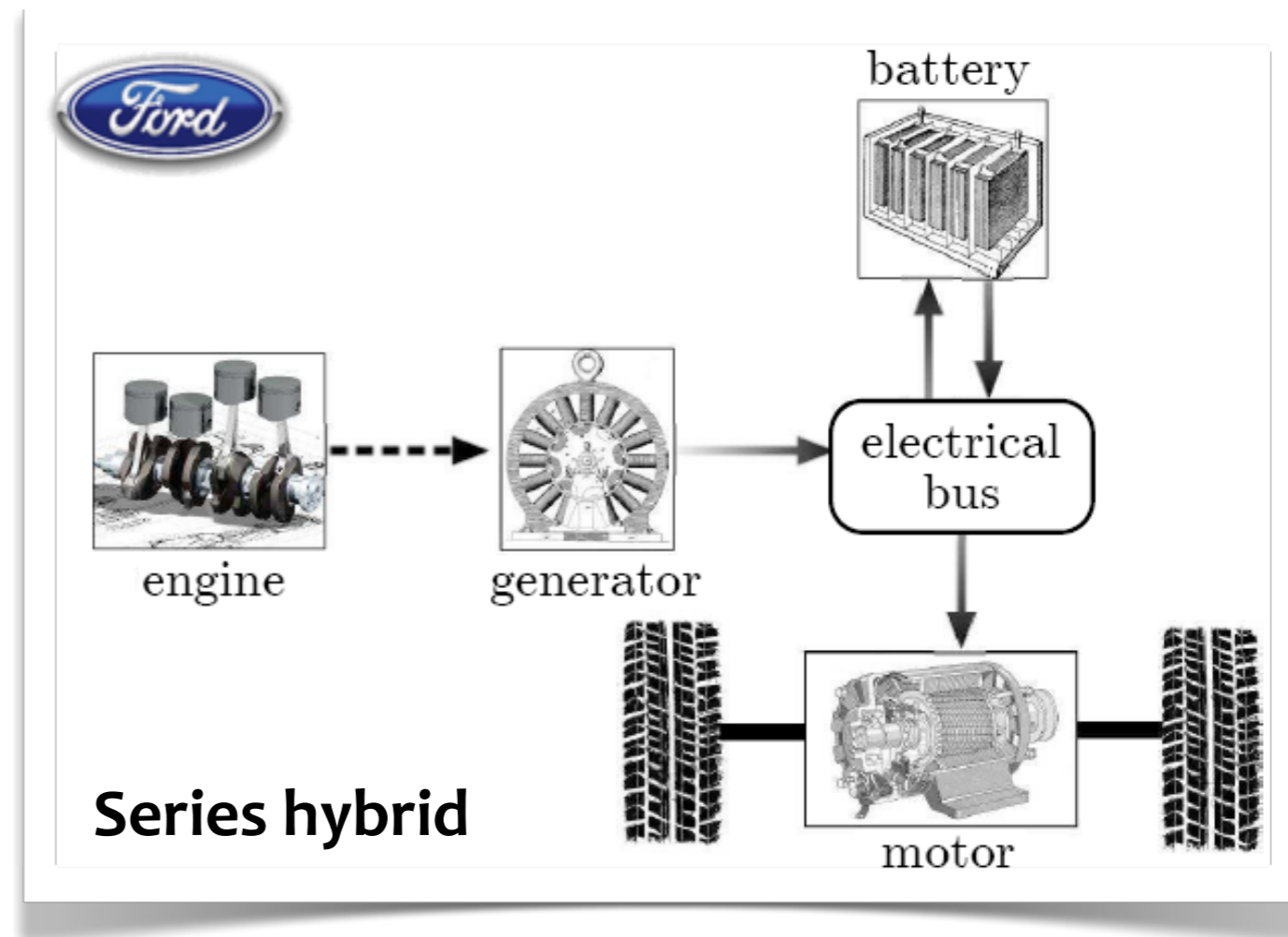
# SMPC for hybrid electric vehicles (HEVs)

(Bichi, Ripaccioli, Di Cairano, Bernardini, Bemporad, Kolmanovsky, CDC'10)

## Control problem:

Decide optimal generation of **mechanical power** (from engine) and **electrical power** (from battery) to satisfy **driver's power request**

What will the future power request from the driver be ?





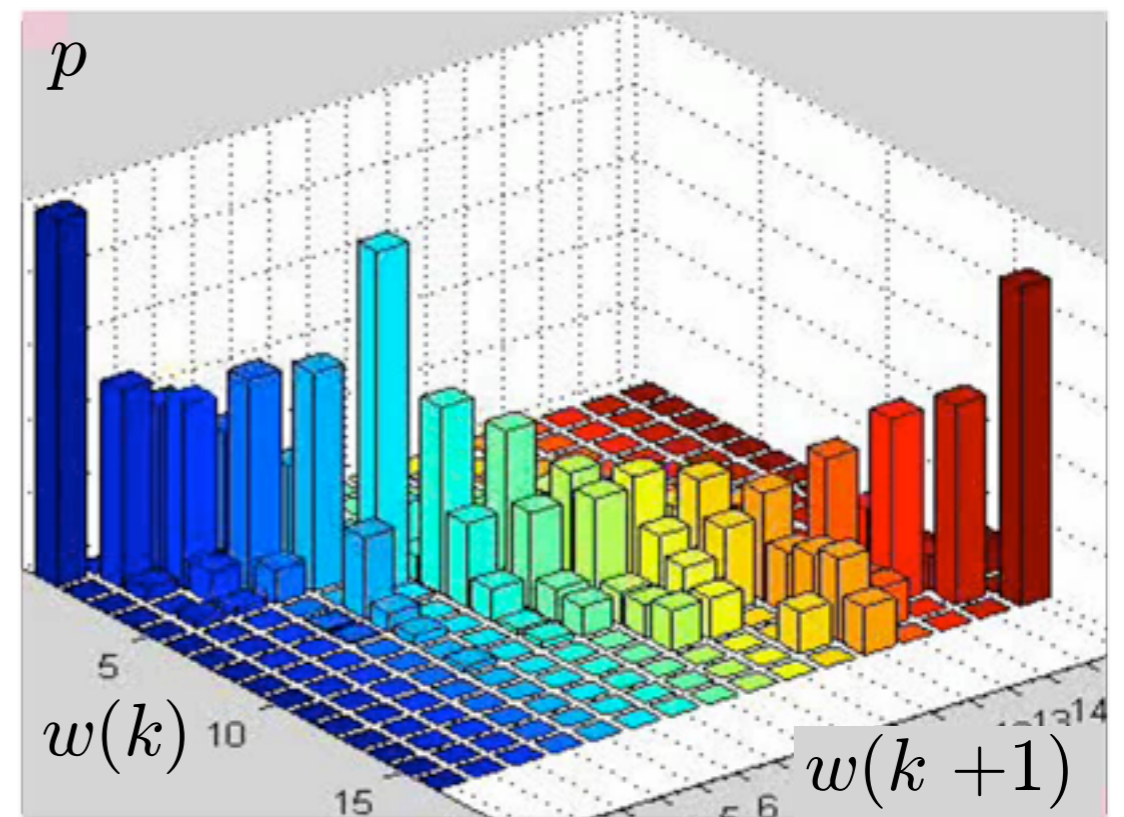
# Learning a stochastic model of the driver

- Driver's action (power request) modeled by a **stochastic** process  $w(k)$
- Good model for control purposes:  $w(k)$  generated by a Markov chain

$$[T]_{ij} = \mathbf{P}[w(k+1) = w_j | w(k) = w_i]$$

Number of states in Markov chain determines the **trade-off** between complexity *and* accuracy

**Transition probability matrix  $T$  is easily estimated from driver's data**



# Stochastic MPC results

**Deterministic:** future power request  $\equiv$  current one  $\equiv$  constant

**Comparison on a standard driving cycle**

	Fuel cons. [kg]	% Fuel improv.
FTMPC	0.281	—
SMPC (static)	0.243	13.5%
SMPC (adaptive)	0.199	29.2%
PMPC	0.197	29.9%

**Stochastic formulation**

**Exact knowledge of future uncertainty**





# Decentralized and distributed MPC

# Centralized vs decentralized/distributed control

## Centralized control:

- Need a **global model** of the overall system (and its maintenance)
- Complexity **not scalable** with plant size
- Computation complexity may become prohibitive
- Control design hard to commission, start-up, and **maintain** (many tuning “knobs”)
- High **risk**: a single controller is running the whole plant
- Good **theoretical** properties (e.g. closed-loop stability)



# Centralized vs decentralized/distributed control

## Decentralized control:

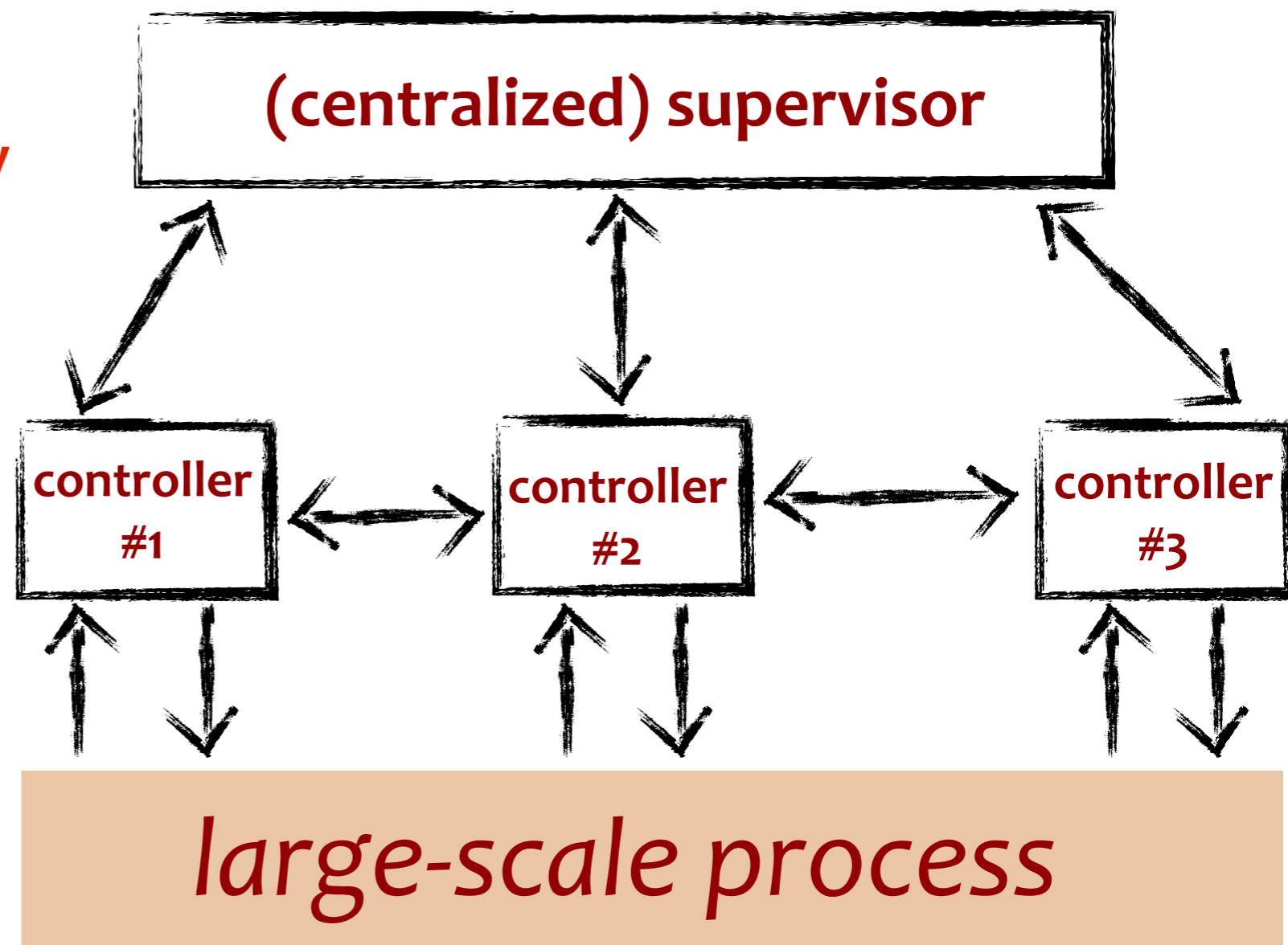
- **Local submodels** of system components are enough
- Computational tasks are **parallelized**, each task is simple
- Data gathering is simpler (**local measurements** used only locally)
- Commissioning, start-up, and **maintenance** more practical (controller updates do not require a whole plant shutdown)
- **Global properties** (stability, performance) harder to assess, especially in the presence of input/state constraints



Careful cooperation of controllers is needed to ensure global properties (such as stability and constraint fulfillment)

# Typical decentralized approach

- Measure/estimate **local** states
- Compute control actions **locally**
- **Exchange** decisions with neighbors, possibly reiterate local computations
- Apply the current command input to local actuator(s)
- Possibly interact with upper level of decision making (**hierarchical control**)



**Main issues:** Global closed-loop stability ? Feasibility of global constraints ?  
Loss of performance w.r.t. centralized control ?

# Decentralized/distributed MPC

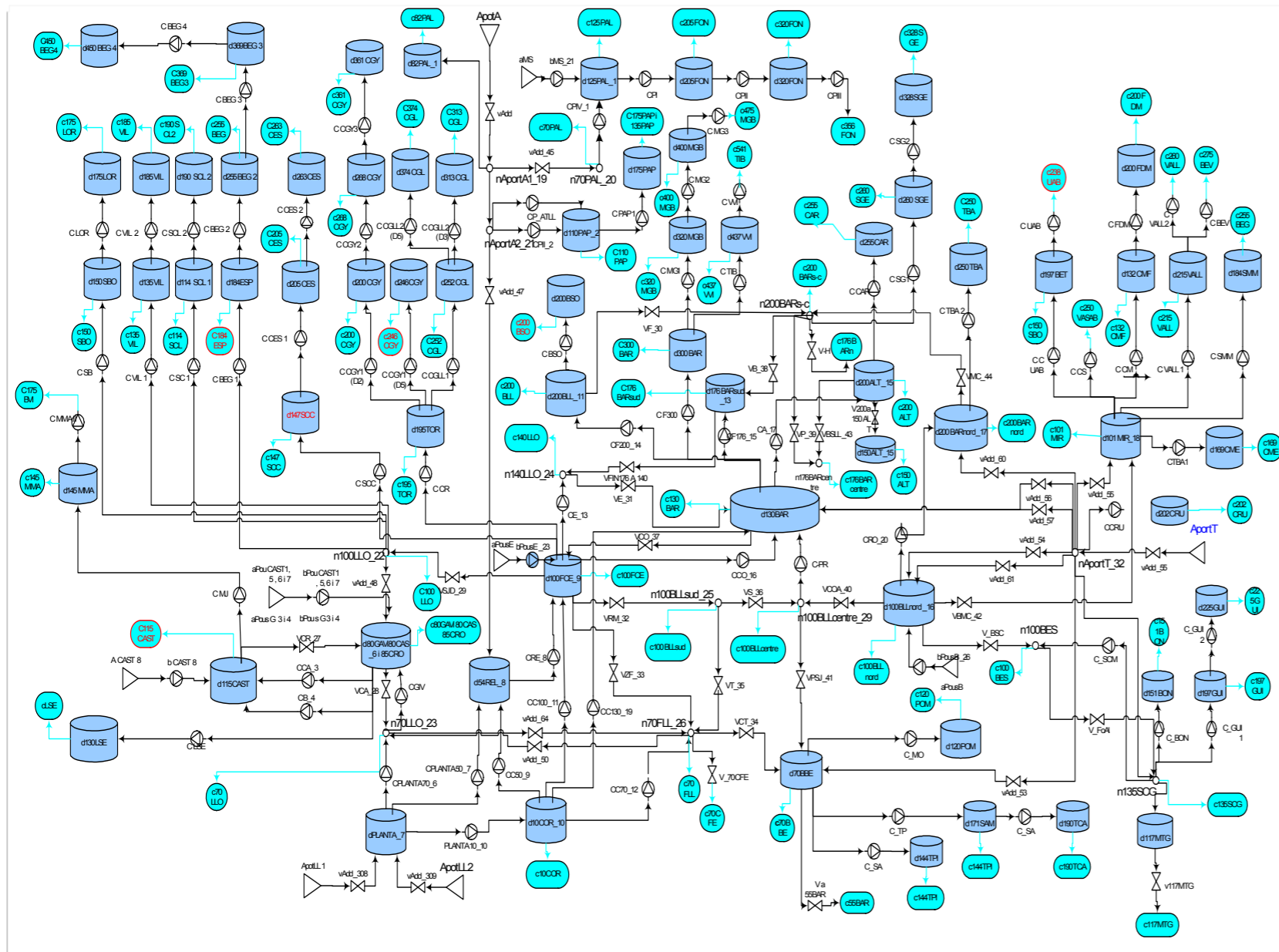
submodels	constraints	intersampling iterations	broadcast prediction	state constraints	stability constraints	authors
coupled	local inputs	no	no	no	none	Alessio, Barcelli, Bemporad
coupled	local inputs	yes	no	no	none	Venkat, Rawlings, Wright
coupled	local inputs	yes	yes	no	none	Mercangöz, Doyle
decoupled	local inputs	no	yes	yes	compatibility	Dunbar, Murray
decoupled		no	yes	yes	none	Keviczky, Borrelli, Balas
coupled	local states	no	yes	yes	contractive	Jia, Krogh

**Alternative approach: *distribute the optimization*** problem associated with the centralized MPC formulation, instead of distributing the problem formulation

*(see Mikael's lecture)*



# Distributed MPC of Barcelona water network



## • General overview:

Municipalities supplied	23
Supply area	424 km <sup>2</sup>
Population supplied	2.922.773
Average demand	7 m <sup>3</sup> /s

## • Network parameters:

Pipes length	4.645 km
Pressure floors	113
Sectors	218

## • Facilities

Remote stations	98
Water storage tanks	81
Valves	64
Flow meters	92
Pumps / Pumping stations	180 / 84
Chlorine dosing devices	23
Chlorine analyzers	74



European FP7-ICT project WIDE  
"DEcentralized and WIREless Control  
of Large-Scale Systems"

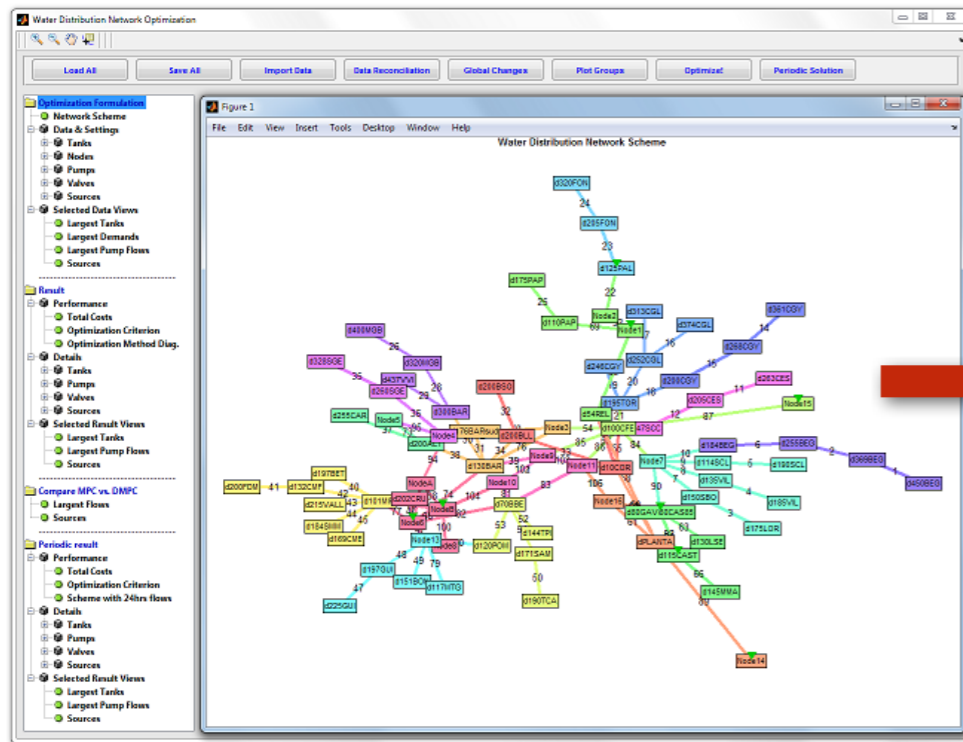


European FP7-ICT project EFFINET  
"EFFicient Integrated Real-time  
Monitoring and Control of Drinking  
Water NETWORKs"

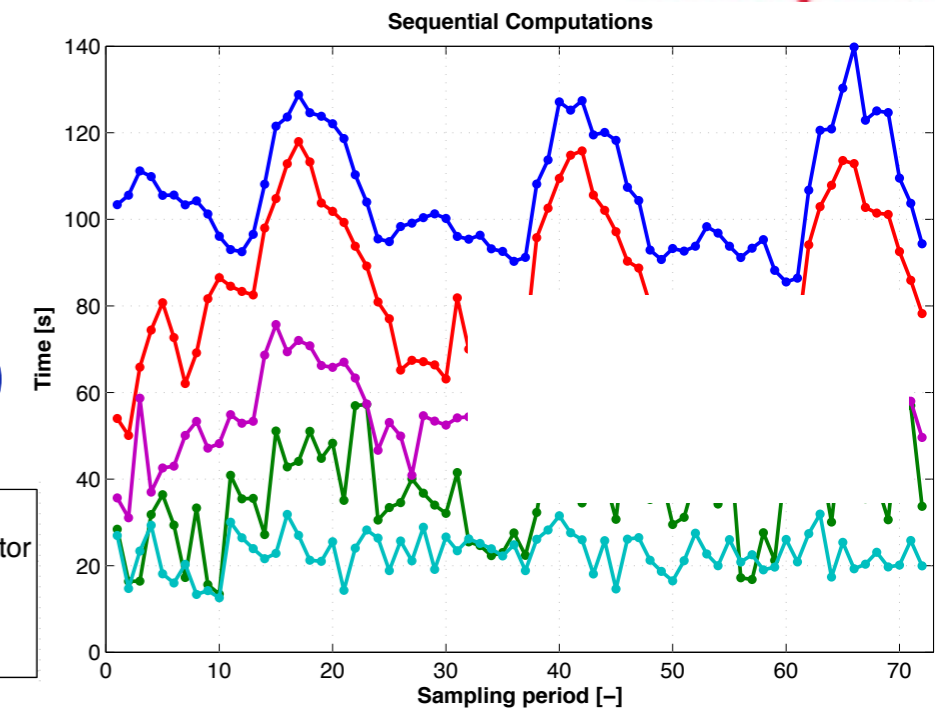
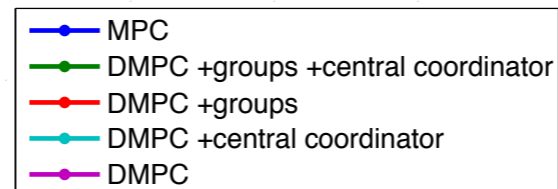
# DMPC of Barcelona water network

(Trnka, Pekar, Havlena, IFAC 2011)

Honeywell

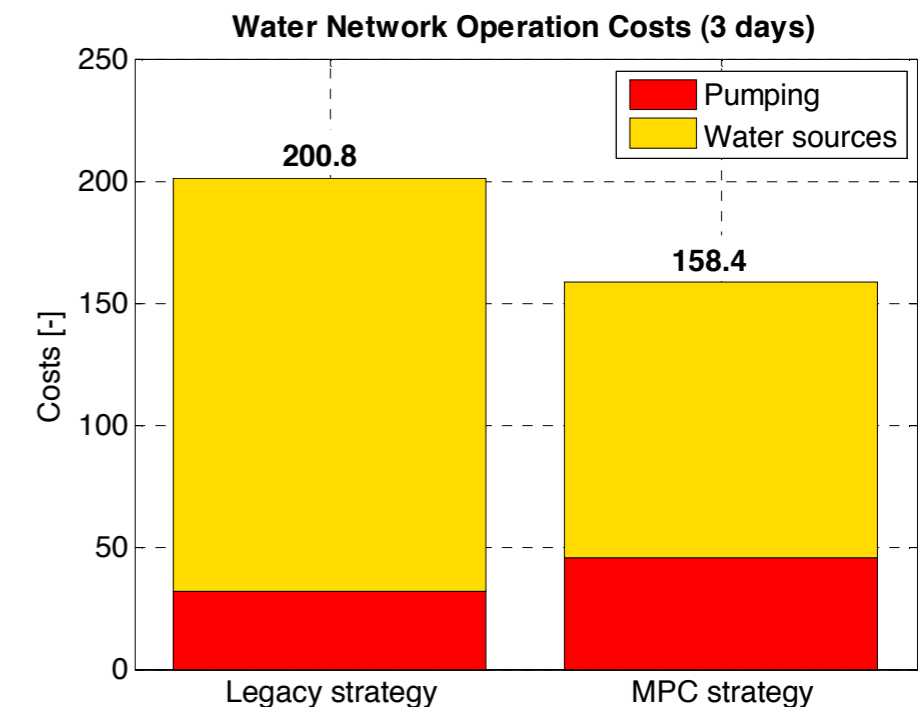


distributed MPC  
algorithm  
(optimal solution)



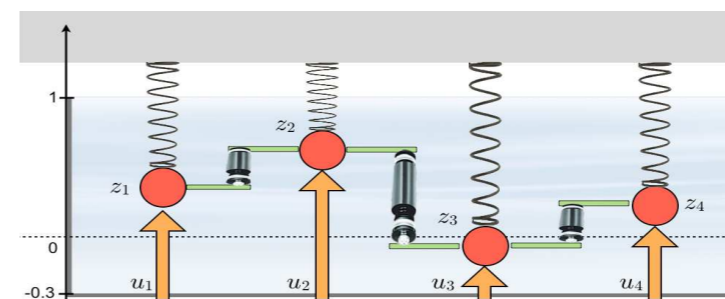
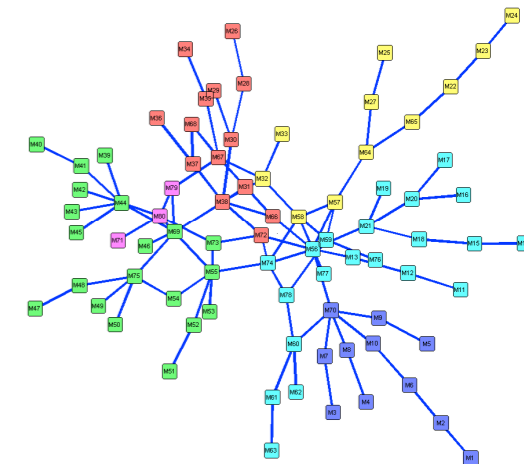
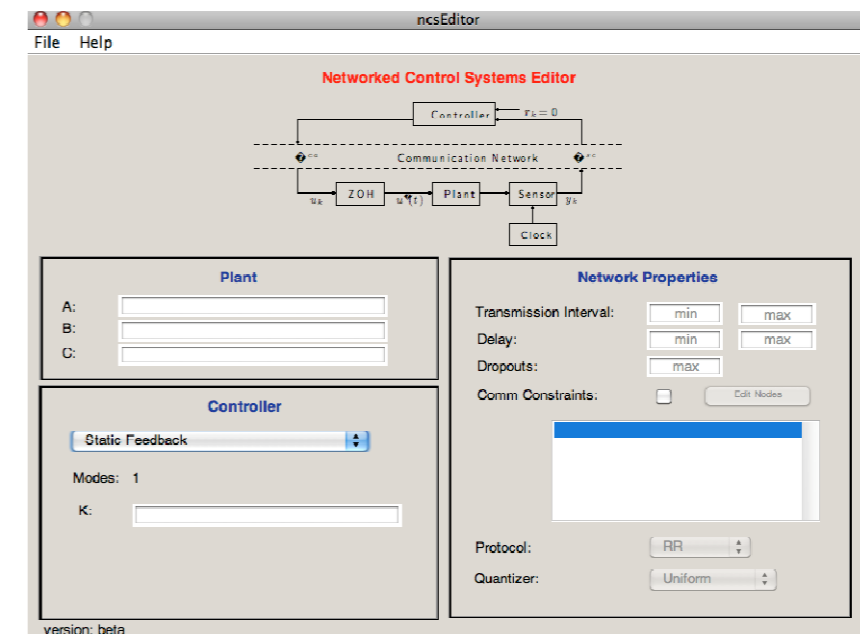
Network separation to groups

- Benefits evaluated on **3 days historic data set**
- Benefits evaluation is complicated by **water accumulation** (different final accumulation for different control strategies)
- To get comparable data MPC was forced to fill tanks to the same final levels as in historical data (sub-optimal)
- **~20% direct cost savings** (pumping and water sources)
- Indirect savings by smooth MV's operation -> leakage prevention by small pressure surges and reduced equipment tear & wear



# WIDE Toolbox for MATLAB

- **Networked control systems:** modeling, stability analysis, linear control synthesis
- **Model management** of large-scale systems (model reduction, create submodels, ...)
- **Data acquisition** from physical WSN (Telos motes, E-Senza's nodes)
- **WSN simulation** (generate TrueTime code)
- **MPC control:** decentralized, hierarchical, network-aware

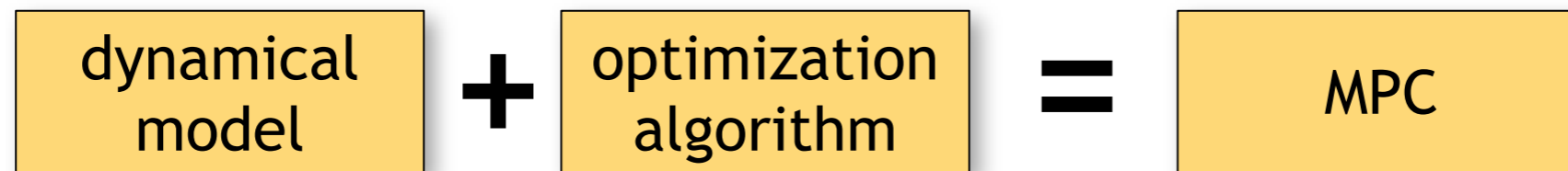


- Available for public download on September 1st 2011  
<http://ist-wide.dii.unisi.it/>



# Conclusions and open research issues

- **MPC** is a very rich control methodology, with a variety of variants to handle different problems (large-scale, decentralized, networked, stochastic, ...)



- Open research challenges include:

- Large-scale (and huge-scale) MPC problems
- Distributed optimization algorithms for MPC
- Parallelization of MPC solution algorithms (such as on GPUs)
- Low-power / low-cost / high-frequency embedded MPC (e.g., robust fixed-point algorithms for QP)
- Applications (energy & smart grids, automotive, aerospace, finance, water networks, ...)

# The End

<http://cse.lab.imtlucca.it/~bemporad/publications>



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## Decentralized & distributed MPC

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